

IT7259 Cap Sensor User Programming Guide

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Table of Contents

| | | |
|----------|---|----|
| 1. | Introduction..... | 7 |
| 1.1. | Overview..... | 7 |
| 1.2. | Intended Audience | 7 |
| 1.3. | Glossary | 7 |
| 2. | System Diagram..... | 8 |
| 3. | Communication Interfaces | 9 |
| 3.1. | I ² C Interface | 9 |
| 3.1.1. | Device Address..... | 9 |
| 3.1.2. | Data Transfer (DMA Mode)..... | 9 |
| 3.1.3. | Data Transfer (Direct Access Mode) | 11 |
| 3.1.4. | Data Transfer (Internal Register Mode) | 12 |
| 3.1.5. | I ² C Block Diagram..... | 12 |
| 3.1.6. | Example for I ² C Transfer Mode | 13 |
| 3.1.6.1. | DMA Mode..... | 13 |
| 3.1.6.2. | Direct Access Mode | 13 |
| 3.1.6.3. | Internal Register Mode | 14 |
| 4. | Communication Protocol..... | 15 |
| 4.1. | Communication Model | 15 |
| 4.2. | Data Transfer Format | 15 |
| 4.3. | Buffer Type and Format | 16 |
| 4.3.1. | Query Buffer | 16 |
| 4.3.2. | Point Information Buffer | 17 |
| 4.3.3. | Command Buffer..... | 18 |
| 4.3.4. | Command Response Buffer | 18 |
| 5. | Command Set..... | 19 |
| 5.1. | Command Format..... | 19 |
| 5.2. | Command Table | 19 |
| 5.3. | Command Description | 20 |
| 5.3.1. | Command 0x00: Device Name | 20 |
| 5.3.2. | Command 0x01: Get Cap Sensor Information | 21 |
| 5.3.2.1. | Sub Command 0x00: Firmware Information | 21 |
| 5.3.2.2. | Sub Command 0x02: 2D Resolutions..... | 22 |
| 5.3.2.3. | Sub Command 0x03: Flash Size | 22 |
| 5.3.2.4. | Sub Command 0x04: Interrupt Notification Status | 23 |
| 5.3.2.5. | Sub Command 0x05: Gesture Information..... | 24 |
| 5.3.2.6. | Sub Command 0x06: Configuration Version..... | 24 |

| | | |
|-----------|--|----|
| 5.3.3. | Command 0x02: Set Cap Sensor Information..... | 25 |
| 5.3.3.1. | Sub Command 0x04: Interrupt Notification Status | 25 |
| 5.3.4. | Command 0x04: Set Power Mode | 26 |
| 5.3.5. | Command 0x05: Get Variable Value | 26 |
| 5.3.6. | Command 0x06: Set Variable Value..... | 27 |
| 5.3.7. | Command 0x07: Reset Queue | 28 |
| 5.3.8. | Command 0x08: Enter/Exit Pure Command Mode | 28 |
| 5.3.9. | Command 0x09: Set Start Offset of Flash..... | 29 |
| 5.3.10. | Command 0x0B: Read Flash | 29 |
| 5.3.11. | Command 0x0C: Reinitialize Firmware (Reset)..... | 30 |
| 5.3.12. | Command 0x0D: Write Memory / Register | 30 |
| 5.3.13. | Command 0x0E: Read Memory / Register | 31 |
| 5.3.14. | Command 0x0F: Enter/Exit Charge Mode | 31 |
| 5.3.15. | Command 0x10: Enter/Exit GSM Mode | 32 |
| 5.3.16. | Command 0x14: Get Algorithm Parameter | 32 |
| 5.3.16.1. | Sub Command 0x5A: CDC Tune Level..... | 32 |
| 5.3.17. | Command 0x15: Set Algorithm Parameter..... | 33 |
| 5.3.17.1. | Sub Command 0x06: Report the Last Point..... | 33 |
| 5.3.17.2. | Sub Command 0x07: Gain Setting | 34 |
| 5.3.17.3. | Sub Command 0x18: Engine Scan Period | 34 |
| 5.3.17.4. | Sub Command 0x1D: Point Threshold | 35 |
| 5.3.17.5. | Sub Command 0x87: Idle Gesture Setting | 35 |
| 5.3.17.6. | Sub Command 0x88: Smooth Algorithm Factor | 36 |
| 5.3.18. | Command 0x16: Write Start | 37 |
| 5.3.19. | Command 0x17: Write Continue | 37 |
| 5.3.20. | Command 0x18: Read Start | 38 |
| 5.3.21. | Command 0x19: Read Continue | 38 |
| 5.3.22. | Command 0x1A: Function Test | 39 |
| 5.3.22.1. | Sub Command 0x00: Read Stage CDC | 39 |
| 5.3.22.2. | Sub Command 0x01: Spectrum Mode Test | 40 |
| 5.3.22.3. | Sub Command 0x02: Analog Filter Test | 41 |
| 5.3.22.4. | Sub Command 0x03: Analog DDFS Test..... | 41 |
| 5.3.22.5. | Sub Command 0x04: Engine Control Test..... | 42 |
| 5.3.22.6. | Sub Command 0x05: Get CSEL/Compensated Value..... | 43 |
| 5.3.22.7. | Sub Command 0x06: Enable/Disable Firmware Calibration..... | 43 |
| 5.3.22.8. | Sub Command 0x07: Enable/Disable Water Detect Mode | 44 |
| 5.3.22.9. | Sub Command 0x08: Enable/Disable Check Engine Function | 44 |

| | | |
|------------|--|----|
| 5.3.22.10. | Sub Command 0x09: Set CSEL/Compensated Value | 45 |
| 5.3.22.11. | Sub Command 0x0A: Get CDC Frames | 45 |
| 5.3.22.12. | Sub Command 0x0B: Get All CDC Frames | 46 |
| 5.3.22.13. | Sub Command 0x0C: Switch HV Mode | 46 |
| 5.3.23. | Command 0x1C: Auto Tune CDC | 47 |
| 6. | Data Report Format | 48 |
| 6.1. | Point Data Report Format | 48 |
| 6.2. | Gesture Report Data Format | 49 |
| 6.3. | Touch Event Report Format | 50 |
| 6.3.1. | Button | 50 |
| 6.4. | Wakeup Report Format | 50 |
| 7. | Gesture | 51 |
| 7.1. | 1-Finger Gestures..... | 51 |
| 7.2. | Tap..... | 52 |
| 7.3. | Press..... | 53 |
| 7.4. | Flick | 54 |
| 7.5. | Double-Tap..... | 56 |
| 7.6. | Tap-and-Slide | 57 |
| 7.7. | Drag..... | 58 |
| 7.8. | Direction | 59 |
| 7.9. | Turn | 60 |
| 7.10. | Clockwise | 61 |
| 7.11. | Dir_4Way | 62 |
| 7.12. | 2-Finger Gestures..... | 63 |
| 7.13. | Tap..... | 63 |
| 7.14. | Double-Tap..... | 64 |
| 7.15. | 2D Gesture (Rotate + Scale + Translate) | 65 |
| 8. | Firmware Flow Charts..... | 67 |
| 8.1. | Flash Property | 67 |
| 8.2. | Flash Layout | 67 |
| 8.3. | Firmware Header Information | 68 |
| 8.4. | Firmware Checksum | 68 |
| 8.5. | Configuration Information | 68 |
| 8.6. | System Flow Chart | 69 |
| 8.7. | Firmware & Configuration Upgrade Flow | 70 |
| 8.8. | SPI-Flash Chip/Sector Erase Operation Flow Chart | 71 |
| 8.9. | SPI-Flash Program Operation Flow Chart | 72 |

| | | |
|-------|--|----|
| 8.10. | SPI-Flash Program DMA Operation Flow Chart | 73 |
| 9. | Hardware Reset | 74 |
| 10. | Error Code Table | 75 |

1. Introduction

1.1. Overview

IT7259 is designed for use with capacitance sensors implementing functions for mouse.

This document includes all the information about how to program and communicate with IT7259. This information includes the system diagram; I2C interface communication protocol, I2C timing charts, vendor commands, and data format.

1.2. Intended Audience

It is intended for using by software engineer sustaining and/or porting the driver and application of ITE cap sensor devices.

In this document, all data value format is **Little Endian**.

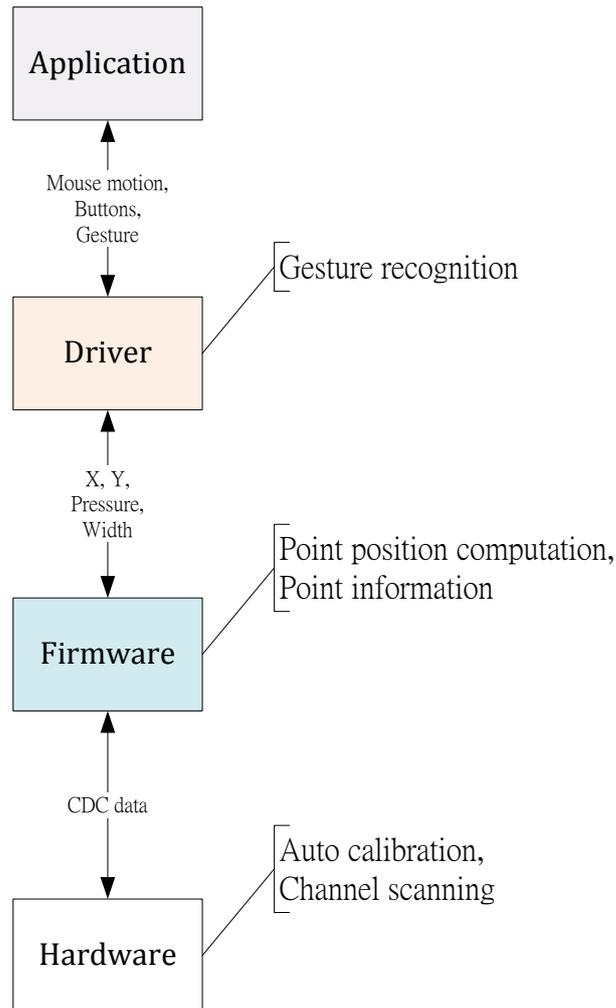
1.3. Glossary

This section summarizes of many of the terms and notations used in the *IT7259 User Programming Guide*.

| | |
|-----------------------|--|
| Gesture | A finger action which the host interprets as a special command instead of as a simple cursor motion. |
| I²C | Shorthand for a standard Inter-IC (integrated circuit) bus. |

2. System Diagram

This diagram shows the layers and their main functions of IT7259.



3. Communication Interfaces

3.1. I²C Interface

The IT7259 is available with an I²C –compatible interface. The serial interface supports four transfer types, single write, burst write, single read, and burst read.

3.1.1. Device Address

| |
|--------------------|
| I2C Address |
| 1000 110 |

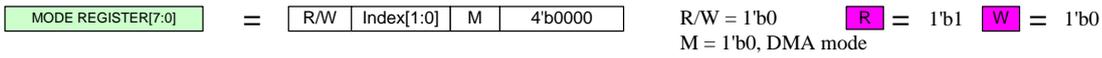
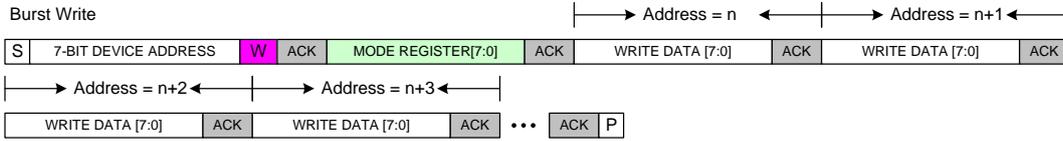
3.1.2. Data Transfer (DMA Mode)

Data is transferred over the I²C bus in 8-bits mode register and 8-bits data. The IT7259 supports the following four types of transfer. The related protocol and timing diagrams are shown below.

Single Write



Burst Write



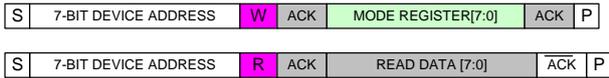
Single Read with SR



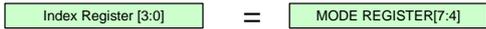
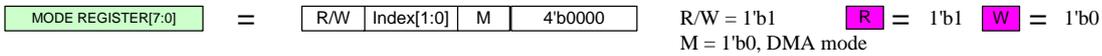
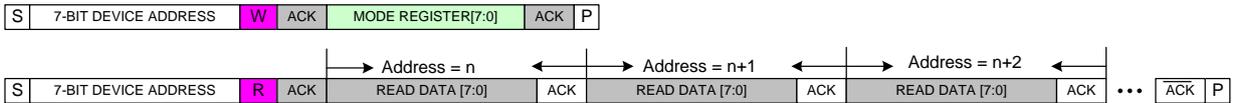
Burst Read with SR



Single Read with STOP

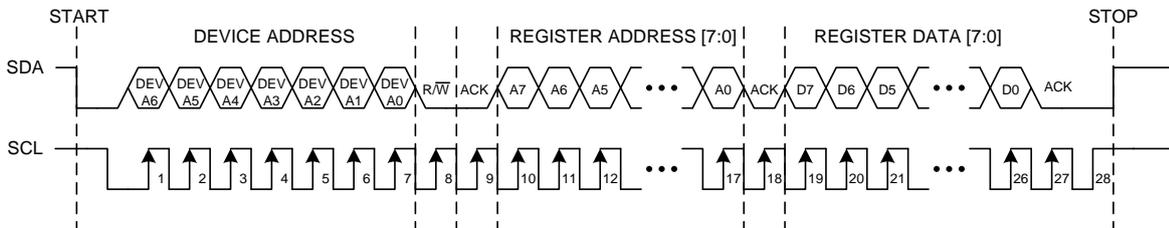


Burst Read with STOP

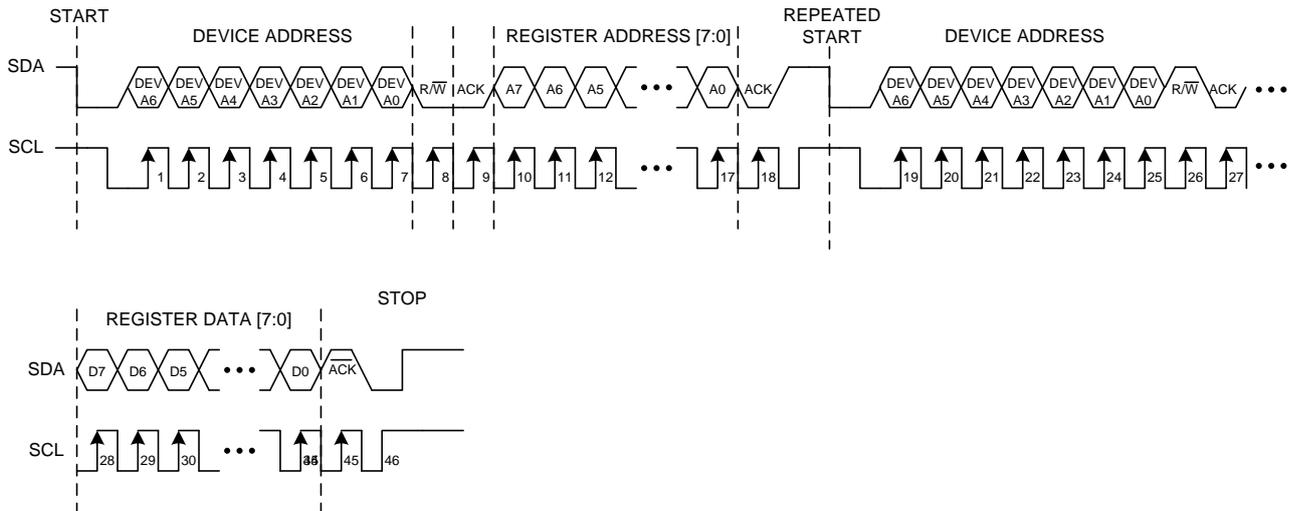


- S START BIT ACK ACKNOWLEDGE BIT [White] [Green] [Magenta] OUTPUT FROM HOST
- P STOP BIT ACK NO ACKNOWLEDGE BIT [Grey] OUTPUT FROM IT7259
- SR REPEATED START BIT

I²C Timing for Single Data Write Operation



I²C Timing for Single Data Read Operation

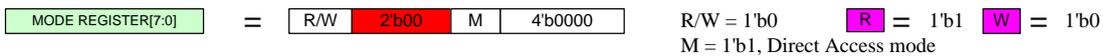
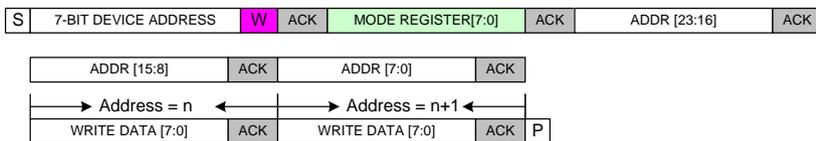


3.1.3. Data Transfer (Direct Access Mode)

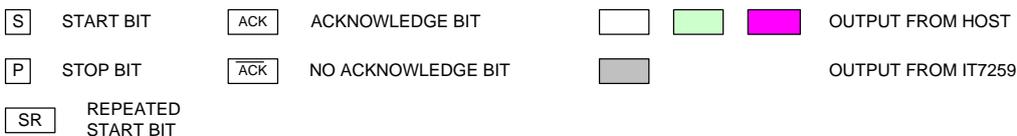
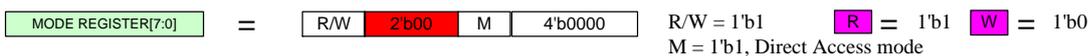
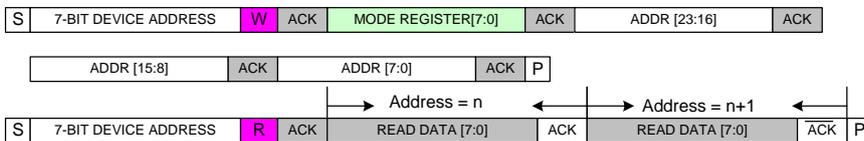
Data is transferred over the I²C bus in 8-bits mode register and 24-bits register address and 16-bits data. The IT7259 supports the following two types of transfer. The related protocol and timing diagrams are shown below.

Note: 24-bits register address MUST be WORD-alignment.

Single Write



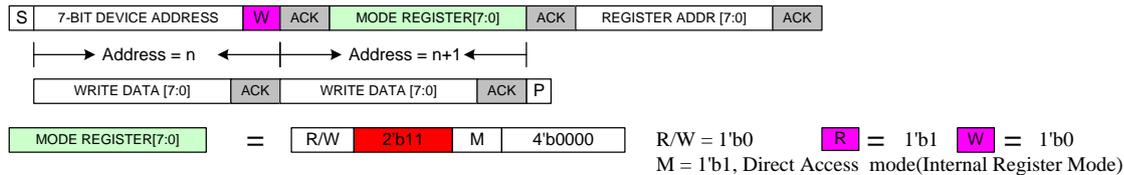
Single Read



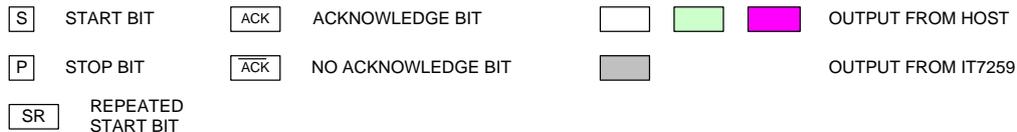
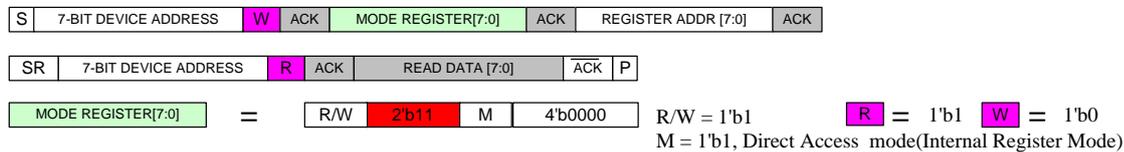
3.1.4. Data Transfer (Internal Register Mode)

Data is transferred over the I²C bus in 8-bits mode register and 8-bits register address and 8-bits data. The IT7259 supports the following two types of transfer. The related protocol and timing diagrams are shown below.

Single Write



Single Read



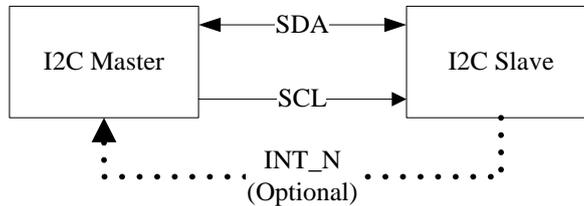
Internal CPU Control Register (ICCR) — Address : 0x23h

| Bit | R/W | Default | Description |
|-----|-----|---------|---|
| 7 | RW | 0 | I2C Clock Stretch Control 0 : I2C Clock Stretch Enable 1 : I2C Clock Stretch Disable |
| 6-3 | RW | 0 | Reserved |
| 2 | RW | 1 | Dynamic Cache Control 0 : Cache Disable 1 : Cache Enable |
| 1 | RW | 0 | Internal System Clock Control 0 : System Clock Enable 1 : System Clock Disable |
| 0 | RW | 1 | Internal CPU Clock Control 0 : CPU Clock Enable 1 : CPU Clock Disable |

3.1.5. I²C Block Diagram

IT7259 I²C interface is compatible with I²C bus specification. The interrupt signal(INT_N) is used for IT7259 device

to notify host that point event happened in IT7259, and it is optional for customer. The difference is that IT7260 device can notify the host actively when there is information the host needs to know. Otherwise, the host needs to poll IT7259 continually.



3.1.6. Example for I²C Transfer Mode

3.1.6.1. DMA Mode

| Burst Write | | |
|-----------------------------------|--|---------------------------|
| Write 0x01 0x00 to Command Buffer | S 0x8C(W) 0x20 0x01 0x00 P | MODE REGISTER[7:0] = 0x20 |
| Burst Read | | |
| Read 9 Bytes from Response Buffer | S 0x8C(W) 0xA0 SR 0x8D(R) 0x09 0x01 0x00 0x00 0x01 0x01 0x05 0x00 0x00 P | MODE REGISTER[7:0] = 0xA0 |
| Read 1 Byte from Query Buffer | S 0x8C(W) 0x80 SR 0x8D(R) 0x00 P | MODE REGISTER[7:0] = 0x80 |

3.1.6.2. Direct Access Mode

| Write | | |
|--|--|---------------------------|
| Write 0x000B(2Bytes) to Register(0xF418) | S 0x8C(W) 0x10 0x00 0xF4 0x18 0x0B 0x00 P | MODE REGISTER[7:0] = 0x10 |
| Read | | |
| Read 2 Bytes from Register(0xF400) | S 0x8C(W) 0x90 0x00 0xF4 0x00 SR 0x8D(R) 0x00 0x00 P | MODE REGISTER[7:0] = 0x90 |

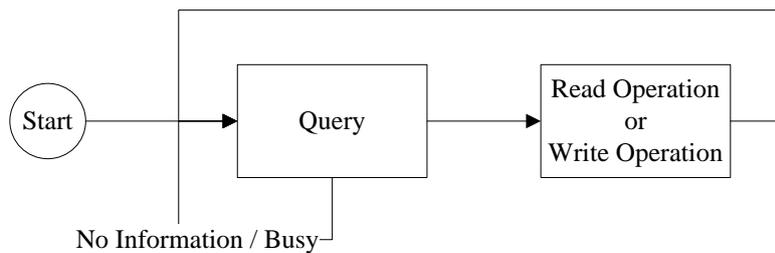
3.1.6.3. Internal Register Mode

| Write | | |
|---|---------------------------------------|---------------------------|
| Write 0x04(1Byte) to Internal Register(0x23) | S 0x8C(W) 0x70 0x23 0x04 P | MODE REGISTER[7:0] = 0x70 |
| Read | | |
| Read 1 Byte from Internal Register(0x23) | S 0x8C(W) 0x70 0x23 SR 0x8D(R) 0x04 P | MODE REGISTER[7:0] = 0x70 |

4. Communication Protocol

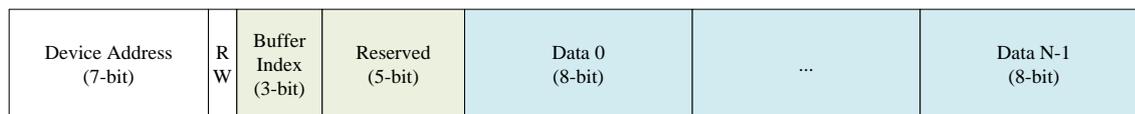
4.1. Communication Model

No matter if the host got the notification of interrupt signal or in polling mode, it always get Query status from “Query Buffer” first to know what information would get from IT7259 device. The information includes packet information, system status, or the executing result of previous command. After get Query status from “Query Buffer”, the host can decide which information it wants to get with read operation, or which command it need to send with write operation.



4.2. Data Transfer Format

Below diagram shows the data transfer format in I²C bus of IT7259.



- Device Address (7-bit)
 - Specify the address of device that the host wants to communicate. Every device should have a unique device address in the I²C bus.
- RW (1-bit)
 - Specify the data transfer direction.
- Buffer Index (3-bit)
 - Specify the buffer by the index. Please reference [Chapter 4.3 “Buffer Type and Format”](#) for more information about the buffer.

- Reserved (5-bit)
- Data 0 --- Data N-1

These fields contain the transferred data. When the data transfer direction is Read, that means the data is transferred from IT7259 I²C slave to the I²C master, vice versa.

4.3. Buffer Type and Format

IT7259 hardware provides 4 buffers for read operations and 4 buffers for write operations of I²C interface. The buffer address is set by "Slave Index 0-7 Destination Low/High Register". All buffers can be indicated by 3-bit buffer index.

The buffer mapping is listed below.

| Buffer Index | Buffer Name |
|--------------|--------------------------|
| 000b | Reserved |
| 001b | Command Buffer |
| 010b | Reserved |
| 011b | Reserved |
| 100b | Query Buffer |
| 101b | Command Response Buffer |
| 110b | Reserved |
| 111b | Point Information Buffer |

4.3.1. Query Buffer

Buffer index: 100b

Property: Read only for host.

The information stored in Query Buffer is used to indicate if any information available for host, and the command execution status. When host cannot get information in Query Buffer, in other words, I²C gets NAK signal, that means the system is still busy, please retry until get correct response.

Below is the query data format:

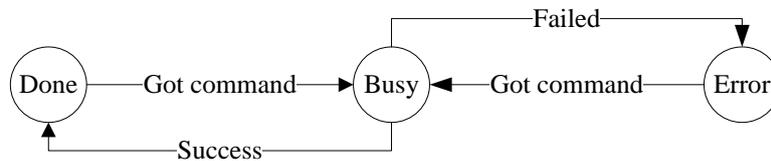
| Query Data Format | | | | | | | |
|---------------------------|---|----------|---|---|---|----------------|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Packet Information Status | | Reserved | | | | Command Status | |

■ Point Information Status

| Packet Information Status | |
|---------------------------|---|
| 00b | No finger / pen touched. No packet information. |
| 1xb | New packet information available. |
| 01b | No Packet Information, but finger / pen is still touched. |

■ Command Status

Below is the state machine diagram of command execution.



Below is the definition of 2-bit command status.

| Command Status | |
|----------------|----------|
| 00b | Done |
| 01b | Busy |
| 10b | Error |
| 11b | Reserved |

4.3.2. Point Information Buffer

Buffer index: 111b

Property: Read only for host.

The information stored in Point Information Buffer is used to indicate the point information that user touched.

Please reference [Chapter 6 “Data Report Format”](#) for the point information format.

4.3.3. Command Buffer

Buffer index: 001b

Property: Write only for host.

Command Buffer is used to store the command and data from the host. Host can send commands to Command Buffer though I²C

In order to save memory, Command Buffer can be the same as Command Response Buffer.

For the different commands, there are different command format and parameters that would send to IT7259 device. So please reference [Chapter 5.3 “Command Description”](#) for the command format.

4.3.4. Command Response Buffer

Buffer index: 101b

Property: Read only for host.

The information stored in Command Response Buffer is used to indicate the result of command execution.

In order to save memory, Command Response Buffer can be the same as Command Buffer.

For the different commands, there is different command response data that would be replied for the host. So please reference [Chapter 5.3 “Command Description”](#) for the command response data format.

5. Command Set

The host driver can send a command to IT7259 Cap Sensor at any time. When the command status of Query Buffer is done (00b), the host can read the response data from Command Response Buffer, or send next command. When the command status of Query Buffer is error (10b), the host can read the error code from Command Response Buffer, or send next command.

5.1. Command Format

| | | | | |
|---------|-------------------------------------|-------------|-----|-------------|
| Command | Sub command or Length / Count | Parameter 0 | ... | Parameter N |
|---------|-------------------------------------|-------------|-----|-------------|

- The format of all fields in the command is little endian.

5.2. Command Table

| Command | Description |
|---------|--|
| 0x00 | Device Name |
| 0x01 | Get Cap Sensor Information |
| 0x02 | Set Cap Sensor Information |
| 0x04 | Set Power Mode |
| 0x05 | Get Variable Value |
| 0x06 | Set Variable Value |
| 0x07 | Reset Queue |
| 0x08 | Enter/Exit Pure Command Mode |
| 0x09 | Set Start Offset of Flash |
| 0x0B | Read Flash |
| 0x0C | Reinitialize Firmware |
| 0x0D | Write Memory/Register |
| 0x0E | Read Memory/Register |

| | |
|------|---|
| 0x0F | Enter/Exit Charge Mode |
| 0x10 | Enter/Exit GSM Mode |
| 0x14 | Get Algorithm Parameter |
| 0x15 | Set Algorithm Parameter |
| 0x16 | Write Start |
| 0x17 | Write Continue |
| 0x18 | Read Start |
| 0x19 | Read Continue |
| 0x1A | Function Test |
| 0x1C | Auto Tune CDC |
| | |
| | |
| | |

5.3. Command Description

Each command has its own command format and return data format. If the host sends correct command, then it can get correct return data in "Command Response Buffer". Otherwise, if the sending command is error, the query status would be in error state, and the host can get error code (Please reference [Chapter 10 "Error Code Table"](#)) from "Command Response Buffer".

5.3.1. Command 0x00: Device Name

Description

The command is used for driver to check whether an ITE Cap Sensor device is connected with I²C interface.

Command Format

| Command Format | |
|----------------|------|
| Command | 0x00 |
| Sub command | None |
| Parameter | None |

Data Format

| Data Format | |
|-------------|------|
| Data Length | 0x0A |

| | |
|----------------|--|
| Vendor ID | ASCII "ITE" |
| Device ID | ASCII "7259" |
| Device Version | 0x30, 0x30 for AX IC 0x31, 0x30 for TC IC |

5.3.2. Command 0x01: Get Cap Sensor Information

Description

The command is used for driver or application to get the necessary information of ITE Cap Sensor device.

Sub Command Table

| Sub Command | Description |
|-------------|---|
| 0x00 | Firmware Information |
| 0x02 | 2D Resolutions |
| 0x03 | Flash Size |
| 0x04 | Interrupt Notification Status |
| 0x05 | Gesture Information |
| 0x06 | Configuration Version |

5.3.2.1. Sub Command 0x00: Firmware Information

Description

Get firmware information.

Command Format

| Command Format | |
|----------------|------|
| Command | 0x01 |
| Sub command | 0x00 |
| Parameter | None |

Data Format

| Data Format | |
|------------------|---------------------|
| Data Length | 0x09/0x0A(Optional) |
| ROM Version | A.B.C.D |
| Flash FW Version | A.B.C.D |

| | |
|-----------------------------|---|
| Vendor FW Version(Optional) | A |
|-----------------------------|---|

5.3.2.2. Sub Command 0x02: 2D Resolutions

Description

Get panel resolution.

Command Format

| Command Format | |
|----------------|------|
| Command | 0x01 |
| Sub command | 0x02 |
| Parameter | None |

Data Format

| Data Format | |
|-----------------|------------------------------|
| Data Length | 0x0C |
| Reserved | 0x00 |
| X Resolution | 0x???? |
| Y Resolution | 0x???? |
| Scale | 0x?? |
| Connection Type | 0x?? |
| Stage A | 0x?? (Channel of X-axis) |
| Stage B | 0x?? (Channel of Y-axis) |
| Stage C | 0x?? (Additional Channel) |
| Stage D | 0x?? (Button Number) |

5.3.2.3. Sub Command 0x03: Flash Size

Description

Get flash code total size in byte.

Command Format

| Command Format | |
|----------------|------|
| Command | 0x01 |
| Sub command | 0x03 |
| Parameter | None |

Data Format

| Data Format | |
|-----------------|--------|
| Data Length | 0x03 |
| Flash Code Size | 0x???? |

5.3.2.4. Sub Command 0x04: Interrupt Notification Status
Description

Get interrupt notification status. If interrupt notification is enabled, the response data is 0x01. If interrupt notification is disabled, the response data is 0x00. In default, the interrupt notification is disabled. Application or driver can enable it with command 0x02 and sub command 0x04.

Command Format

| Command Format | |
|----------------|------|
| Command | 0x01 |
| Sub command | 0x04 |
| Parameter | None |

Data Format

| Data Format | |
|-------------------------------|-------------------------------|
| Interrupt Notification Status | 0x00: Disable |
| | 0x01: Enable |
| Interrupt Type | 0x00: Low level trigger |
| | 0x01: High level trigger |
| | 0x10: Falling edge trigger |
| | 0x11: Rising edge trigger |

5.3.2.5. Sub Command 0x05: Gesture Information

Description

The command is used for the application/driver of the host to get the gesture mode of ITE Cap Sensor device.

Command Format

| Command Format | |
|----------------|------|
| Command | 0x01 |
| Sub command | 0x05 |
| Parameter | None |

Data Format

| Data Format | |
|------------------|--|
| Data Length | 0x0E |
| Gestures Support | 0x00: Unsupported 0x01: Support |
| 1-Finger Gesture | DWORD Each bit presents a gesture ID. |
| 2-Finger Gesture | DWORD Each bit presents a gesture ID. |
| 3 Finger Gesture | DWORD Each bit presents a gesture ID. |

5.3.2.6. Sub Command 0x06: Configuration Version

Description

The command is used for the application/driver of the host to get the configuration version of ITE Cap Sensor device.

Command Format

| Command Format | |
|----------------|--|
|----------------|--|

| | |
|-------------|------|
| Command | 0x01 |
| Sub command | 0x06 |
| Parameter | None |

Data Format

| Data Format | |
|----------------|---------|
| Data Length | 0x07 |
| Config Version | A.B.C.D |
| Reserved | 0x0000 |

5.3.3. Command 0x02: Set Cap Sensor Information

Description

The command is used for driver or application to set the necessary information of ITE Cap Sensor device.

Sub Command Table

| Sub Command | Description |
|-------------|---|
| 0x04 | Interrupt Notification Status |

5.3.3.1. Sub Command 0x04: Interrupt Notification Status

Description

Set interrupt notification status. To enable interrupt notification the response data is 0x01. If interrupt notification is disabled, the response data is 0x00. In default, the interrupt notification is disabled. Application or driver can enable it with command 0x02 and sub command 0x04.

Command Format

| Command Format | |
|----------------|-------------------------------------|
| Command | 0x02 |
| Sub command | 0x04 |
| Parameter | 0x00: Disable. 0x01: Enable. |
| Interrupt Type | 0x00: Low level trigger 0x01: |

| | |
|--|---|
| | High level trigger 0x10: Falling edge trigger 0x11: Rising edge trigger |
|--|---|

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.4. Command 0x04: Set Power Mode

Description

The command is used to set power mode. From active mode to idle mode, the power consumption is different. In active mode, the power consumption is 1.5mA, in idle mode, the power consumption is 25 μ A. This command is used for user to control the system from active mode to idle mode. At active mode, IT7259 reports packets of points and gestures. At idle mode, IT7259 is in the power saving state, which means there is no packets can be reported, and it doesn't accept any command until the user touch it.

Command Format

| Command Format | |
|----------------|--------------------|
| Command | 0x04 |
| Sub command | 0x00 |
| Parameter | 0x01: Idle mode |

Data Format

| Data Format | |
|----------------|-----|
| Command Status | N/A |

5.3.5. Command 0x05: Get Variable Value

Description

The command is used to get variable value.

Command Format

| Command Format | |
|----------------|---|
| Command | 0x05 |
| Sub command | Index |
| Data Type | 0x01: BYTE 0x02: WORD 0x04: DWORD |

Data Format

| Data Format | |
|-------------|------|
| Data Buffer | Data |

Index

| Index | BYTE | WORD | DWORD |
|-------|---------------------|-----------|------------------------------------|
| 0 | Queue Size | 1ms Timer | Idle Time |
| 1 | Packet Rate Control | Reserved | Idle Mode Power Down Timeout |
| 2 | OSC Clock | Reserved | Watch Dog Timer |
| 3 | Power Control | Reserved | Untouch Mode Power Down Timeout |

5.3.6. Command 0x06: Set Variable Value
Description

The command is used to set variable value.

Command Format

| Command Format | |
|----------------|---|
| Command | 0x06 |
| Sub command | Index |
| Data Type | 0x01: BYTE 0x02: WORD 0x04: DWORD |
| Data Buffer | Data value depends on the data type |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

Index

Please reference command 0x05: Get Variable Value.

5.3.7. Command 0x07: Reset Queue

Description

The command is used for the application/driver of the host to reset the queue which is stored with point/gesture/event information of ITE Cap Sensor device.

Command Format

| Command Format | |
|----------------|------|
| Command | 0x07 |
| Sub command | None |
| Parameter | None |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.8. Command 0x08: Enter/Exit Pure Command Mode

Description

The command is used for driver or application to enter pure command mode.

Command Format

| Command Format | |
|----------------|---------------------------|
| Command | 0x08 |
| Sub command | 0x00: Enter 0x80: Exit |
| Parameter | None |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.9. Command 0x09: Set Start Offset of Flash

Description

The command is used for set start offset for read flash. The offset is increased after flash Read/Write operation.

Command Format

| Command Format | |
|----------------|--------|
| Command | 0x09 |
| Sub command | 0x00 |
| Offset | 0x???? |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.10. Command 0x0B: Read Flash

Description

The command is used for read flash start with flash base address plus offset which is set by command 0x0B. If the command is a flash read operation, there is no page alignment limitation, and when the command status is done, user should read response data from System Information Buffer.

Command Format

| Command Format | |
|-------------------------|-------------|
| Command | 0x0B |
| Sub command (Length) | Data Length |

Data Format

| Data Format |
|-------------|
| |

| | |
|-------------|------------|
| Data Buffer | Flash Data |
|-------------|------------|

5.3.11. Command 0x0C: Reinitialize Firmware (Reset)

Description

The command is used for reset IT7259.

Note: The command will reinitialize IT7259 system. After sending this command, the host can idle about 100ms to wait IT7259 in ready state.

Command Format

| Command Format | |
|----------------|------|
| Command | 0x0C |
| Sub command | None |
| Parameter | None |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.12. Command 0x0D: Write Memory / Register

Description

The command is used for write memory and register.

Command Format

| Command Format | |
|------------------------|---|
| Command | 0x0D |
| Sub command (Count) | Data Count |
| Data Type | 0x01: BYTE 0x02: WORD 0x04: DWORD |
| Offset | 0x???? (WORD) |
| Data Buffer | Data |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.13. Command 0x0E: Read Memory / Register

Description

The command is used for read memory and register.

Command Format

| Command Format | |
|------------------------|---|
| Command | 0x0E |
| Sub command (Count) | Data Count |
| Data Type | 0x01: BYTE 0x02: WORD 0x04: DWORD |
| Offset | 0x???? (WORD) |
| Interval(Optional) | 0x???? (WORD) Interval in bytes |

Data Format

| Data Format | |
|-------------|------|
| Data Buffer | Data |

5.3.14. Command 0x0F: Enter/Exit Charge Mode

Description

The command is used for driver or application to enter charge mode.

Command Format

| Command Format | |
|----------------|--|
| Command | 0x0F |
| Sub command | 0x00: Normal mode 0x01: Charge mode |

| | |
|-----------|------|
| Parameter | None |
|-----------|------|

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.15. Command 0x10: Enter/Exit GSM Mode

Description

The command is used for driver or application to enter GSM mode.

Command Format

| Command Format | |
|----------------|---|
| Command | 0x10 |
| Sub command | 0x01: Enter GSM mode 0x00: Exit GSM mode |
| Parameter | Reserved(1-BYTE) |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.16. Command 0x14: Get Algorithm Parameter

Description

The command is used for driver or application to get the algorithm parameters of ITE Cap Sensor device.

Sub Command Table

| Sub Command | Description |
|-------------|--------------------------------|
| 0x5A | CDC Tune Level |

5.3.16.1. Sub Command 0x5A: CDC Tune Level

Description

The command is used for driver or application to get the variable “CDC Tune Level”.

Command Format

| Command Format | |
|----------------|------|
| Command | 0x14 |
| Sub command | 0x5A |

Data Format

| Data Format | |
|----------------------|--------|
| Data Length | 0x03 |
| Value of Sub Command | 0x5A |
| CDC Tune Level | 0x???? |

5.3.17. Command 0x15: Set Algorithm Parameter

Description

The command is used for driver or application to set the algorithm parameters of ITE Cap Sensor device.

Sub Command Table

| Sub Command | Description |
|-------------|---|
| 0x06 | Report the Last Point |
| 0x07 | Gain Setting |
| 0x18 | Engine Scan Period |
| 0x1D | Point Threshold |
| 0x87 | Idle Gesture Setting |
| 0x88 | Smooth Algorithm Factor |

5.3.17.1. Sub Command 0x06: Report the Last Point

Description

The command is used for driver or application to set the variable “Report the Last Point”. Report the last point if there is a point movement over skip range.

Command Format

| Command Format |
|----------------|
| |

| | |
|-----------------------------------|--|
| Command | 0x15 |
| Sub command | 0x06 |
| Report the Last Point (1-BYTE) | Bit 1-7: Last point skip range Bit 0: Choose to output the last point or not 0: not output the last point 1: output the last point |

Data Format

| | |
|----------------|-----------------|
| Data Format | |
| Command Status | 0x0000: Success |

5.3.17.2. Sub Command 0x07: Gain Setting
Description

The command is used for driver or application to set the variable "Gain Setting". Firmware CDC compensation and AFE Gain.

Command Format

| | |
|--------------------------|--|
| Command Format | |
| Command | 0x15 |
| Sub command | 0x07 |
| Gain Setting (1-BYTE) | Bit 7-4: FW CDC Compensation Bit 3-2: AFE Gain @AC Shielding Mode Bit 1-0: AFE Gain @Ground Mode |

Data Format

| | |
|----------------|-----------------|
| Data Format | |
| Command Status | 0x0000: Success |

5.3.17.3. Sub Command 0x18: Engine Scan Period
Description

The command is used for driver or application to set the variable "Engine Scan Period". Scan time would be large than Engine Scan Period.

Command Format

| Command Format | |
|--------------------------------|----------|
| Command | 0x15 |
| Sub command | 0x18 |
| Engine Scan Period (1-BYTE) | Unit: ms |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.17.4. Sub Command 0x1D: Point Threshold
Description

The command is used for driver or application to set the variable “Point Threshold”. If moving distance is greater than threshold * resolution / 1000, we should report this point.

Command Format

| Command Format | |
|-----------------------------|------------------------------------|
| Command | 0x15 |
| Sub command | 0x1D |
| Point Threshold (1-BYTE) | Unit: resolution Max value: 255 |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.17.5. Sub Command 0x87: Idle Gesture Setting
Description

The command is used for driver or application to set the variable “Idle Gesture Setting”. Report point after smooth algorithm by smooth factor.

Command Format

| Command Format | |
|-----------------------------------|---|
| Command | 0x15 |
| Sub command | 0x87 |
| Idle Gesture Setting (1-DWORD) | Byte 0: Reserved (0x00) Byte 1: Reserved (0x00) Byte 2: Idle Gesture Type 0x00: Point 0x20: 1-Finger, Tap 0x23: 1-Finger, Double-Tap 0x80: Palm Byte 3: Idle Gesture Enable 0x00: Disable 0x80: Enable |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.17.6. Sub Command 0x88: Smooth Algorithm Factor
Description

The command is used for driver or application to set the variable “Smooth Algorithm Factor”. Report point after smooth algorithm by smooth factor.

Command Format

| Command Format | |
|---|--|
| Command | 0x15 |
| Sub command | 0x88 |
| Smooth Algorithm Factor (1-DWORD) | Byte 0: Smooth Distance Strong Byte 1: Smooth Distance Weak Byte 2: Smooth Alpha Strong Byte 3: Smooth Alpha Weak |

Data Format

| Data Format | |
|-------------|--|
|-------------|--|

| | |
|----------------|-----------------|
| Command Status | 0x0000: Success |
|----------------|-----------------|

5.3.18. Command 0x16: Write Start

Description

The command is used for the application/driver of the host to start N-BYTE write command sequence of ITE Cap Sensor device.

Command Format

| Command Format | | |
|----------------|------|----------------|
| Command | 0x16 | |
| Sub command | 0x00 | Reserved |
| | 0x01 | Command Buffer |
| | 0x02 | Reserved |
| | 0x03 | Reserved |
| Parameter | None | |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.19. Command 0x17: Write Continue

Description

The command is used for the application/driver of the host to continue N-BYTE write command sequence of ITE Cap Sensor device.

Command Format

| Command Format | |
|----------------|---|
| Command | 0x17 |
| Sub command | Final write command 0x00: Not final write command 0x01: Final write command |
| Data Buffer | Data |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.20. Command 0x18: Read Start
Description

The command is used for the application/driver of the host to start N-BYTE read command sequence of ITE Cap Sensor device.

Command Format

| Command Format | | |
|----------------|------|-------------------------|
| Command | 0x18 | |
| Sub command | 0x04 | Reserved |
| | 0x05 | Command Response Buffer |
| | 0x06 | Reserved |
| | 0x07 | Point Buffer |
| Parameter | None | |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.21. Command 0x19: Read Continue
Description

The command is used for the application/driver of the host to continue N-BYTE read command sequence of ITE Cap Sensor device.

Command Format

| Command Format | |
|----------------|------------------------------|
| Command | 0x19 |
| Sub command | Final read command |
| | 0x00: Not final read command |

| | |
|-----------|--------------------------|
| | 0x01: Final read command |
| Parameter | Size (Unit: Byte) |

Data Format

| | |
|-------------|------|
| Data Format | |
| Data Buffer | Data |

5.3.22. Command 0x1A: Function Test

Description

The command is used for driver or application to verify the functions of ITE Cap Sensor device.

Sub Command Table

| Sub Command | Description |
|-------------|--|
| 0x00 | Read Stage CDC |
| 0x01 | Spectrum Mode Test |
| 0x02 | Analog Filter Test |
| 0x03 | Analog DDFS Test |
| 0x04 | Engine Control Test |
| 0x05 | Get CSEL/Compensated Value |
| 0x06 | Enable/Disable Firmware Calibration |
| 0x07 | Enable/Disable Water Detect Mode |
| 0x08 | Enable/Disable Check Engine Function |
| 0x09 | Set CSEL/Compensated Value |
| 0x0A | Get CDC Frames |
| 0x0B | Get All CDC Frames |
| 0x0C | Switch HV Mode |

5.3.22.1. Sub Command 0x00: Read Stage CDC

Description

The command is used for driver or application to read current untouched CDC, touched CDC or compensated single end CDC. The output CDC data begins from stage 0.

Command Format

| Command Format | |
|-----------------------------|--|
| Command | 0x1A |
| Sub command | 0x00 |
| CDC Type | 0x00: Untouched CDC 0x01: Touched CDC 0x02: Compensated Single End CDC |
| Number of Stage (1-BYTE) | 0x?? |

Data Format

| Data Format | |
|-------------|---------------------|
| Data Buffer | CDC data for stages |

5.3.22.2. Sub Command 0x01: Spectrum Mode Test
Description

The command is used for driver or application to execute spectrum mode test.

Command Format

| Command Format | |
|-------------------------------------|--|
| Command | 0x1A |
| Sub command | 0x01 |
| TX Mode | 0x00: TX Off, by channel 0x01: TX On, by channel 0x02: TX Off, by stage 0x03: TX On, by stage |
| Channel/Stage Number (1-BYTE) | 0x?? |

Data Format

| Data Format | |
|-------------|---------------------------------|
| Data Buffer | Memory address of spectrum data |

5.3.22.3. Sub Command 0x02: Analog Filter Test

Description

The command is used for driver or application to modify analog filter coefficient.

Command Format

| Command Format | |
|--------------------------------|---|
| Command | 0x1A |
| Sub command | 0x02 |
| Filter Coefficient (1-BYTE) | 0x00: Default 0x03: 96pt 0x05: 160pt 0x06: 192pt 0x08: 256pt 0x0A: 320pt |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.22.4. Sub Command 0x03: Analog DDFS Test

Description

The command is used for driver or application to modify DDFS Tx Frequency and AFE Filter.

Note: Tx Frequency Control(TX_FC)

$$\text{Tx Frequency} = (6\text{MHz}/14)/(5040/\text{TX_FC})$$

Command Format

| Command Format | |
|----------------------------------|--|
| Command | 0x1A |
| Sub command | 0x03 |
| Tx Frequency Control (1-WORD) | 0x???? |
| AFE Filter (1-BYTE) | Bit 7 : AFE Filter Enable 0: Keep current setting |

| | |
|--|---|
| | 1: Modify AFE Filter Bit 6-4: Reserved Bit 3-2: High Pass Filter 00: 70KHz 01: 45KHz 10: 25KHz 11: 5KHz Bit 1-0: Low Pass Filter 00: 150KHz 01: 100KHz 10: 50KHz 11: 10KHz |
|--|---|

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.22.5. Sub Command 0x04: Engine Control Test
Description

The command is used for driver or application to control engine.

Command Format

| Command Format | | |
|----------------|------|-------------------------------------|
| Command | 0x1A | |
| Sub command | 0x04 | |
| Parameter | 0x00 | Stop Engine |
| | 0x01 | Start Engine |
| | 0x02 | Send scan one round and stop engine |
| | 0x03 | Switch to ground mode |
| | 0x04 | Switch to shielding mode |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.22.6. Sub Command 0x05: Get CSEL/Compensated Value

Description

The command is used for driver or application to get CSEL or Compensated Value.

Command Format

| Command Format | | |
|----------------|------|-------------------------|
| Command | 0x1A | |
| Sub command | 0x05 | |
| Parameter | 0x00 | Get Current Mode CSEL |
| | 0x01 | Get Ground Mode CSEL |
| | 0x02 | Get Shielding Mode CSEL |
| | 0x03 | Get Compensated Value |

Data Format

| Data Format | |
|----------------|--|
| Command Status | Get CSEL: 28-WORDS High-Byte : CIN Number Low-Byte : CSEL |
| | Get Compensated Value: 28-WORDS Compensated Value |

5.3.22.7. Sub Command 0x06: Enable/Disable Firmware Calibration

Description

The command is used for driver or application to enable or disable Firmware Calibration.

Command Format

| Command Format | |
|----------------|---------------------------------|
| Command | 0x1A |
| Sub command | 0x06 |
| Parameter | 0x00: Disable. 0x01: Enable. |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.22.8. Sub Command 0x07: Enable/Disable Water Detect Mode
Description

The command is used for driver or application to enable or disable Water Detect Mode.

Command Format

| Command Format | |
|----------------|---------------------------------|
| Command | 0x1A |
| Sub command | 0x07 |
| Parameter | 0x00: Disable. 0x01: Enable. |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.22.9. Sub Command 0x08: Enable/Disable Check Engine Function
Description

The command is used for driver or application to enable or disable function for check calibration engine.

Command Format

| Command Format | |
|----------------|---------------------------------|
| Command | 0x1A |
| Sub command | 0x08 |
| Parameter | 0x00: Disable. 0x01: Enable. |

Data Format

| Data Format | |
|-------------|--|
|-------------|--|

| | |
|----------------|-----------------|
| Command Status | 0x0000: Success |
|----------------|-----------------|

5.3.22.10. Sub Command 0x09: Set CSEL/Compensated Value

Description

The command is used for driver or application to set CSEL or Compensated Value.

Command Format

| Command Format | | |
|----------------|--|-------------------------|
| Command | 0x1A | |
| Sub command | 0x09 | |
| Set Type | 0x00 | Set Current Mode CSEL |
| | 0x01 | Set Ground Mode CSEL |
| | 0x02 | Set Shielding Mode CSEL |
| | 0x03 | Set Compensated Value |
| Count | Stage Count | |
| Data | Set CSEL: High-Byte : CIN Number Low-Byte : CSEL | |
| | Set Compensated Value: Compensated Value | |

Data Format

| Data Format | |
|----------------|-----------------|
| Command Status | 0x0000: Success |

5.3.22.11. Sub Command 0x0A: Get CDC Frames

Description

The command is used for driver or application to get CDC frames for specific stage. This command would be executed for long time.

Command Format

| Command Format | |
|----------------|------|
| Command | 0x1A |

| | |
|--------------------------|------|
| Sub command | 0x0A |
| Stage Number (1-BYTE) | 0x?? |
| Frame Count (1-BYTE) | 0x?? |

Data Format

| | |
|-------------|-----------------------------|
| Data Format | |
| Data Buffer | Memory address of CDC frame |

5.3.22.12. Sub Command 0x0B: Get All CDC Frames
Description

The command is used for driver or application to get CDC frames for all stages. This command would be executed for long time.

Command Format

| | |
|-------------------------|------|
| Command Format | |
| Command | 0x1A |
| Sub command | 0x0B |
| Frame Count (1-BYTE) | 0x?? |

Data Format

| | |
|-------------|-----------------------------|
| Data Format | |
| Data Buffer | Memory address of CDC frame |

5.3.22.13. Sub Command 0x0C: Switch HV Mode
Description

The command is used for driver or application to switch HV mode.

Note: The command is only useful for IT7259E IC series

Command Format

| | |
|----------------|--|
| Command Format | |
|----------------|--|

| | |
|---------------------|------|
| Command | 0x1A |
| Sub command | 0x0C |
| HV Mode (1-BYTE) | 0x?? |

Data Format

| | |
|----------------|-----------------|
| Data Format | |
| Command Status | 0x0000: Success |

5.3.23. Command 0x1C: Auto Tune CDC

Description

The command is used to auto tune CDC value.

Command Format

| | |
|----------------|------|
| Command Format | |
| Command | 0x1C |
| Sub Command | None |
| Parameter | None |

Data Format

| | |
|----------------|-----------------|
| Data Format | |
| Command Status | 0x0000: Success |

6. Data Report Format

Data report format is used to define the format for different data packet, such as point data, gestures. To identify different data packet is by the format tag (MSB 4-bit) in the first byte of data report.

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|--------------------|-------|-------|-------|--------------------|-------|-------|-------|
| 0 | Format Tag | | | | Packet Information | | | |
| 1 | Packet Information | | | | | | | |
| ... | | | | | | | | |
| 13 | | | | | | | | |

6.1. Point Data Report Format

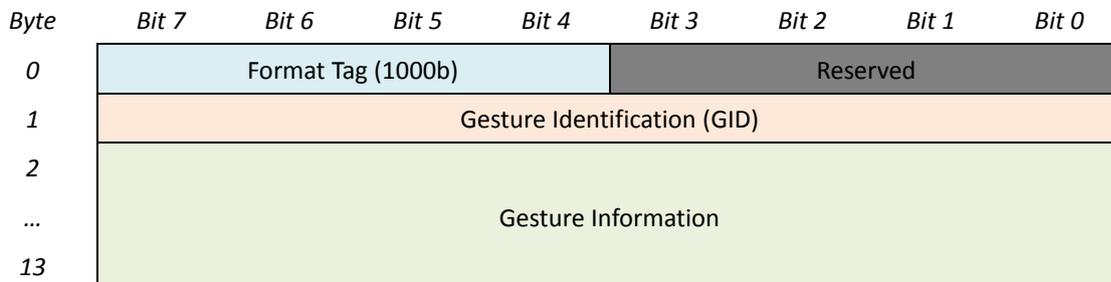
IT7259 Cap Sensor chip reports the information about finger or pen position and state when it detects user's input. The format tag of point data report is 0000b.

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|-------|-------|-------|-------------------------------|-------------------|-------|-------|
| 0 | Format Tag (0000b) | | | | Finger | Point Information | | |
| 1 | Reserved | | | | | | | Palm |
| 2 | X Position [7..0] of Point 0 | | | | | | | |
| 3 | Y Position [11..8] of Point 0 | | | | X Position [11..8] of Point 0 | | | |
| 4 | Y Position [7..0] of Point 0 | | | | | | | |
| 5 | Reserved | | | | Pressure of Point 0 | | | |
| 6 | X Position [7..0] of Point 1 | | | | | | | |
| 7 | Y Position [11..8] of Point 1 | | | | X Position [11..8] of Point 1 | | | |
| 8 | Y Position [7..0] of Point 1 | | | | | | | |
| 9 | Reserved | | | | Pressure of Point 1 | | | |
| 10 | X Position [7..0] of Point 2 | | | | | | | |
| 11 | Y Position [11..8] of Point 2 | | | | X Position [11..8] of Point 2 | | | |
| 12 | Y Position [7..0] of Point 2 | | | | | | | |
| 13 | Reserved | | | | Pressure of Point 2 | | | |

Description:

| | |
|-------------------|--|
| Format Tag | Indicate the format type. For position information, the format tag is 0000b. |
| Point Information | Indicate which point information (Point 0 ---3) is available. xx1b = Point 0 information is available. x1xb = Point 1 information is available. 1xxb = Point 2 information is available. 000b = All fingers are removed. |
| Finger | 0b = A pen is touched the screen. 1b = The finger is touched the screen. (Maybe 1/2/3 fingers) |
| Palm | 0b = No palm detection. 1b = Palm detection. |
| X Position | The point location in X-axis of the screen. (Range: 000h-FFFh) |
| Y Position | The point location in Y-axis of the screen. (Range: 000h-FFFh) |
| Pressure | The capacitance of the point. 0h = No finger contact. 1h = Finger hovering near the screen. 2h = Light finger contact. 4h = Normal finger contact. 8h = High finger contact. Fh = Heavy finger contact. |

6.2. Gesture Report Data Format



6.3. Touch Event Report Format

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|----------------------------------|-------|-------|-------|------------|-------|-------|-------|
| 0 | Format Tag (0100b) | | | | Touch Type | | | |
| 1 | Touch Event Identification (TID) | | | | | | | |
| 2 | Touch Event Information | | | | | | | |
| ... | | | | | | | | |
| 13 | | | | | | | | |

6.3.1. Button

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|--|-------|-------|-------|--------------------|-------|-------|-------|
| 0 | Format Tag (0100b) | | | | Touch Type (0001b) | | | |
| 1 | Touch Event Identification (TID : ID of button) | | | | | | | |
| 2 | Button Status 0x00 : Button up 0x01: Button down | | | | | | | |
| 3 | Reserved | | | | | | | |
| ... | | | | | | | | |
| 13 | | | | | | | | |

6.4. Wakeup Report Format

IT7259 Cap Sensor chip reports the information when wakeup from idle mode.

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|--------------------|-------|-------|-------|----------|-------|-------|-------|
| 0 | Format Tag (0001b) | | | | Reserved | | | |
| 1 | Reserved | | | | | | | |
| ... | | | | | | | | |
| 13 | | | | | | | | |

7. Gesture

In this chapter, it defines the properties of all gestures that IT7259 firmware supports. All gestures have unique gesture identifications (GID).

Each gesture can contains information about direction, scale, and rotation parameters. So following description defines these parameters.

- I. The using coordinate system of gestures is the origin at the upper left of screen.
- II. The vector (1, 0) refers to toward right and vector (0, 1) refers to toward down.
- III. The scale value of 2D-Gesture with positive value means zoom-in and negative value means zoom-out.
- IV. The rotate value of 2D-Gesture with positive value means rotate clockwise and negative value means rotate anti-clockwise.
- V. The count value of the gesture “Clockwise” is always greater than 1.

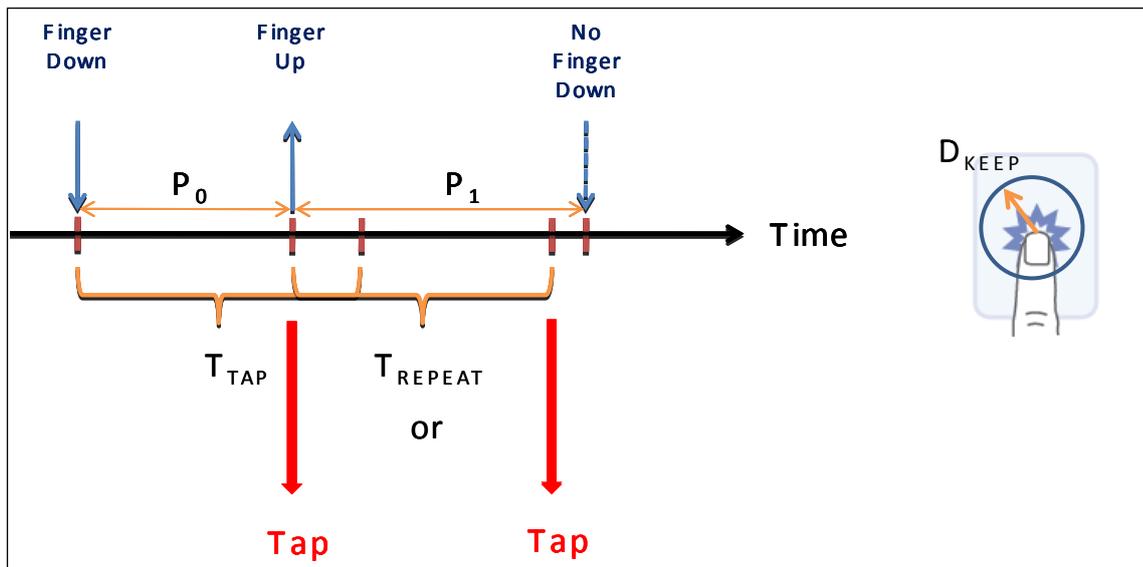
7.1. 1-Finger Gestures

Below table lists the 1-finger gestures.

| GID | Gesture |
|------|-------------------------------|
| 0x20 | Tap |
| 0x21 | Press |
| 0x22 | Flick |
| 0x23 | Double-Tap |
| 0x24 | Tap-and-Slide |
| 0x25 | Drag |
| 0x26 | Direction |
| 0x27 | Turn |
| 0x28 | Clockwise |
| 0x29 | Dir_4Way |

7.2. Tap

- GID: 0x20
- Timing Diagram



- Properties

$$P_0 \leq T_{TAP}$$

$$\text{Moving distance} \leq R_0$$

$$P_1 > T_{REPEAT} \text{ (Optional)}$$

- Report Data Format

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|-------|-------|-------|----------|-------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x20) | | | | | | | |
| 2 | X Position of Point | | | | | | | |
| 3 | X Position of Point | | | | | | | |
| 4 | Y Position of Point | | | | | | | |
| 5 | Y Position of Point | | | | | | | |
| 6 | Reserved | | | | | | | |
| ... | Reserved | | | | | | | |
| 13 | Reserved | | | | | | | |

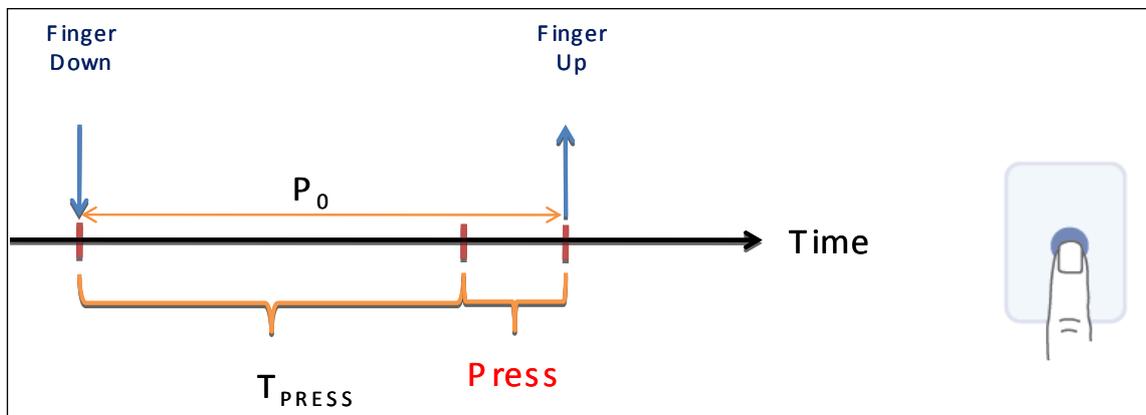
■ Description

None

7.3. Press

■ GID: 0x21

■ Timing Diagram



■ Properties

$$P_0 > T_{PRESS}$$

$$\text{Move distance} \leq D_{KEEP}$$

■ Report Data Format

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|-------|-------|-------|----------|-------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x21) | | | | | | | |
| 2 | X Position of Point | | | | | | | |
| 3 | X Position of Point | | | | | | | |
| 4 | Y Position of Point | | | | | | | |
| 5 | Y Position of Point | | | | | | | |
| 6 | Reserved | | | | | | | |
| ... | Reserved | | | | | | | |
| 13 | Reserved | | | | | | | |

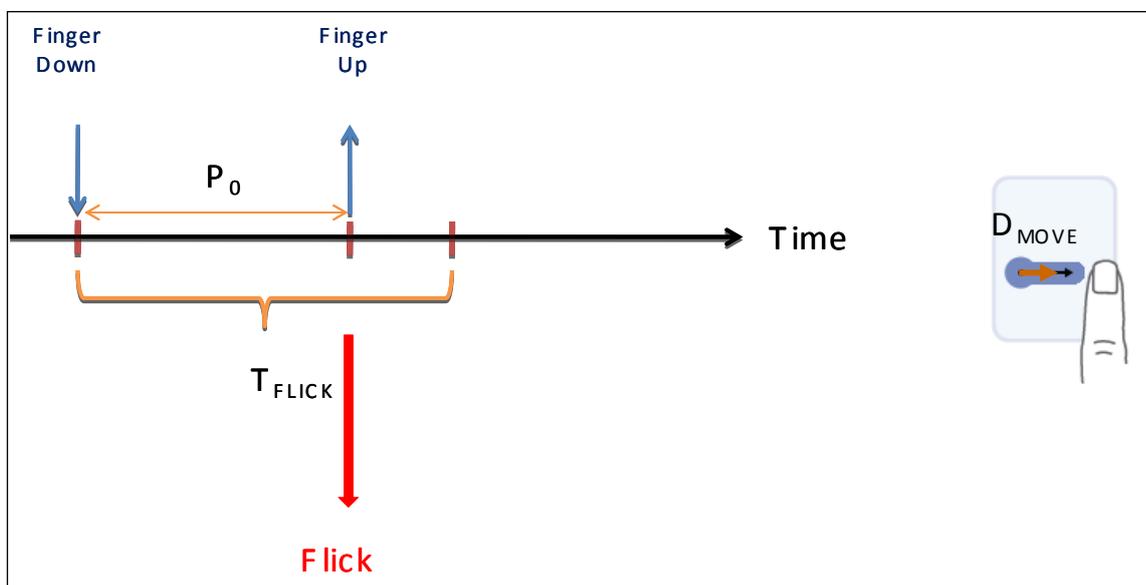
■ Description

None

7.4. Flick

■ GID: 0x22

■ Timing Diagram



■ Properties

$$P_0 \leq T_{FLICK}$$

Move distance > D_{MOVE}

■ Report Data Format

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|-------|-------|-------|----------|-------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x22) | | | | | | | |
| 2 | X Position of Start Point | | | | | | | |
| 3 | Y Position of Start Point | | | | | | | |
| 4 | Y Position of Start Point | | | | | | | |

| | |
|-----|-------------------------|
| 5 | |
| 6 | X Position of End Point |
| 7 | |
| 8 | |
| 9 | Y Position of End Point |
| 10 | |
| 11 | Flick Direction |
| ... | Reserved |
| 13 | |

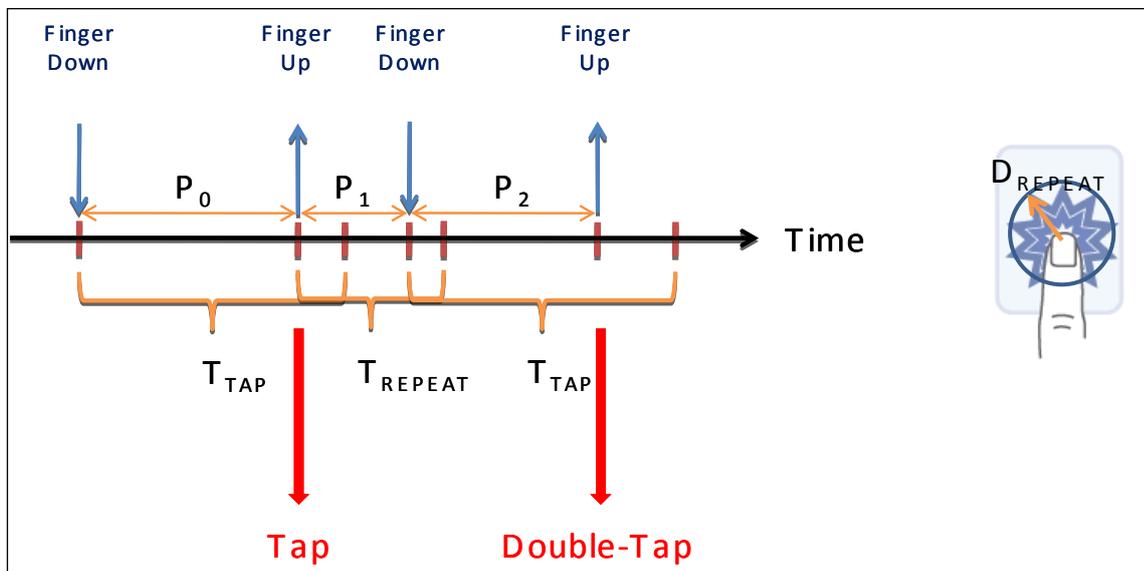
■ Description

| Flick Direction | | |
|-----------------|------------|---------------------------------|
| High Nibble | Low Nibble | Description |
| 0000b | 0000b | Unmatched value or disabled now |
| 0000b | 1000b | Direction : Up |
| 0000b | 1001b | Direction : Upper right |
| 0000b | 1010b | Direction : Right |
| 0000b | 1011b | Direction : Lower right |
| 0000b | 1100b | Direction : Down |
| 0000b | 1101b | Direction : Lower left |
| 0000b | 1110b | Direction : Left |
| 0000b | 1111b | Direction : Upper left |
| 1010b | 1000b | Up and right |
| 1100b | 1000b | Up and down |
| 1110b | 1000b | Up and left |
| 1000b | 1010b | Right and up |
| 1100b | 1010b | Right and down |
| 1110b | 1010b | Right and left |
| 1000b | 1100b | Down and up |
| 1010b | 1100b | Down and right |
| 1110b | 1100b | Down and left |
| 1000b | 1110b | Left and up |
| 1010b | 1110b | Left and right |
| 1100b | 1110b | Left and down |
| 1xxxb | 0000b | N = xxxb, not all 0 |

| | | |
|---------------|---------------|---|
| | | Clockwise $N \times 45^\circ$ |
| 0xxx b | 0000 b | N = xxxb, not all 0 Anti-clockwise $N \times 45^\circ$ |

7.5. Double-Tap

- GID: 0x23
- Timing Diagram



- Properties

$$P_0 \leq T_{TAP}, P_1 \leq T_{REPEAT}, P_2 \leq T_{TAP}$$

$$\text{Move distance} \leq D_{REPEAT}$$

- Report Data Format

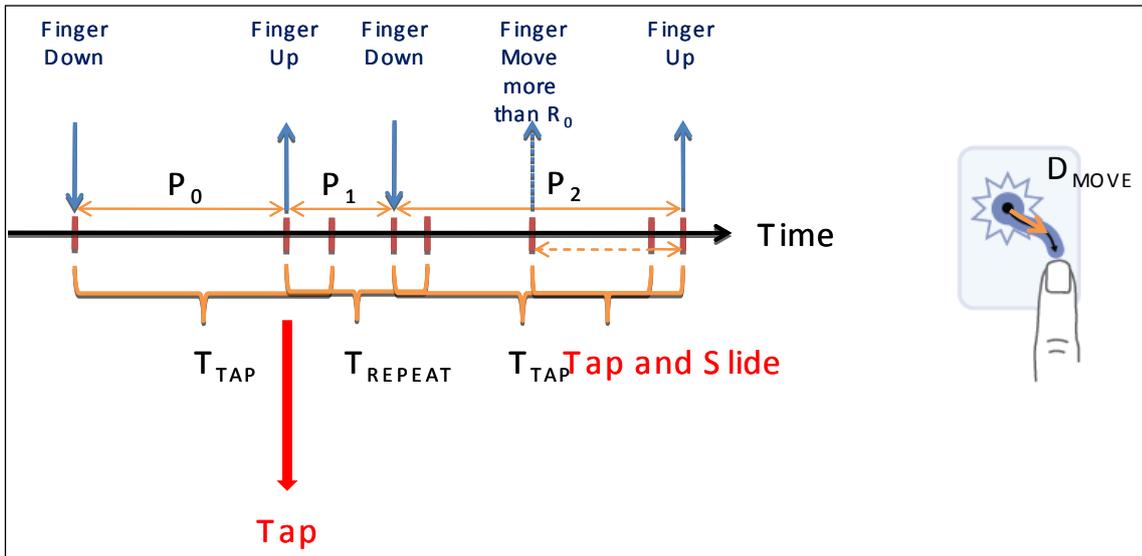
| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|-------|-------|-------|----------|-------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x23) | | | | | | | |
| 2 | X Position of Point | | | | | | | |
| 3 | | | | | | | | |
| 4 | Y Position of Point | | | | | | | |
| 5 | | | | | | | | |



- Description
- None

7.6. Tap-and-Slide

- GID: 0x24
- Timing Diagram



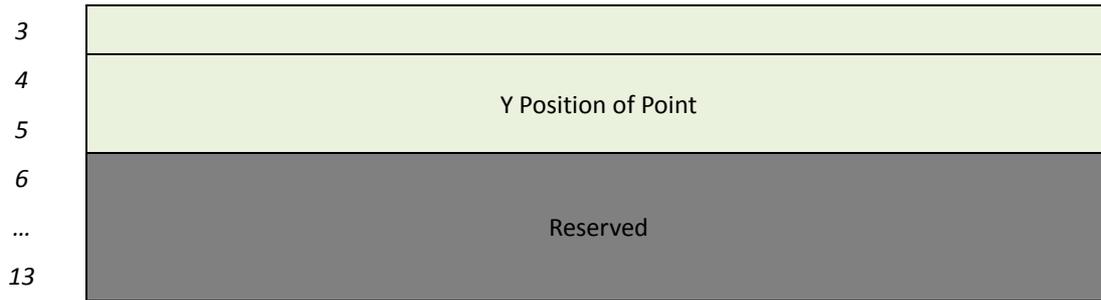
- Properties

$$P_0 \leq T_{TAP}, P_1 \leq T_{REPEAT}$$

$$\text{Move distance} > D_{MOVE} \text{ or } P_2 > T_{TAP}$$

- Report Data Format

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|-------|-------|-------|----------|-------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x24) | | | | | | | |
| 2 | X Position of Point | | | | | | | |



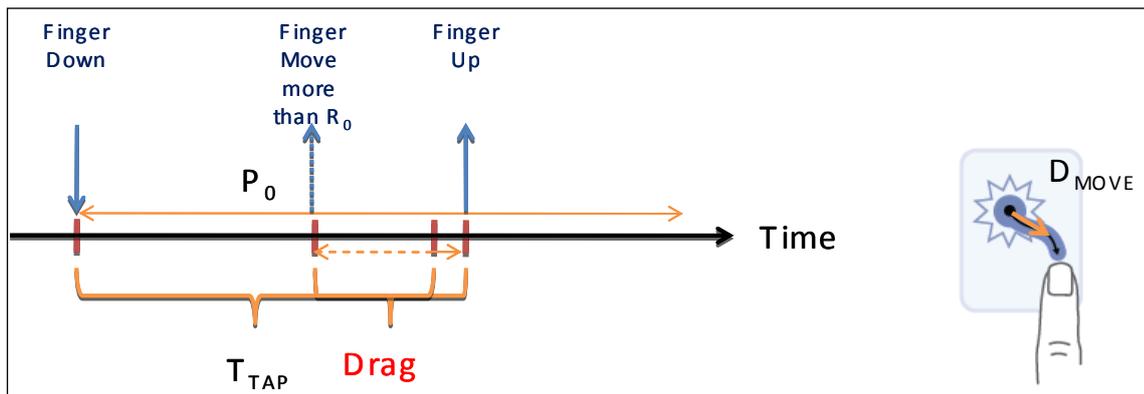
■ Description

None

7.7. Drag

■ GID: 0x25

■ Timing Diagram

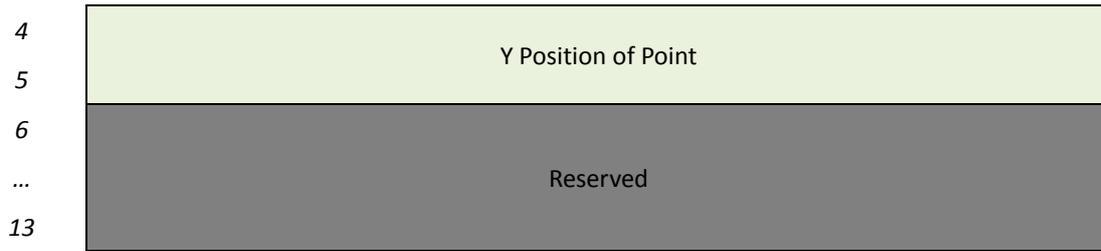


■ Properties

Move distance > D_{MOVE} or $P_0 > T_{TAP}$

■ Report Data Format

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|-------|-------|-------|----------|-------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x25) | | | | | | | |
| 2 | X Position of Point | | | | | | | |
| 3 | | | | | | | | |



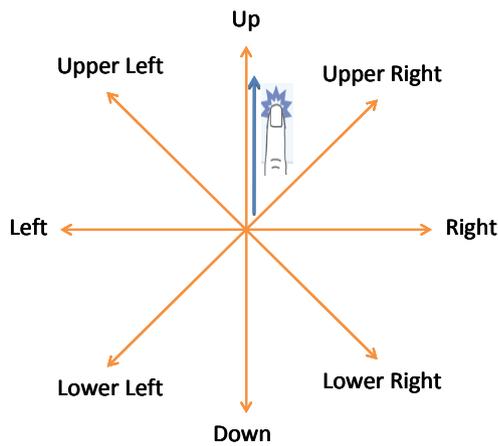
■ Description

None

7.8. Direction

■ GID: 0x26

■ Timing Diagram



■ Properties

Move distance > D_{MOVE} or $P_0 > T_{TAP}$

■ Report Data Format

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|-------|-------|-------|----------|-----------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x26) | | | | | | | |
| 2 | Reserved | | | | 1 | Direction | | |
| 3 | Reserved | | | | | | | |

...
13

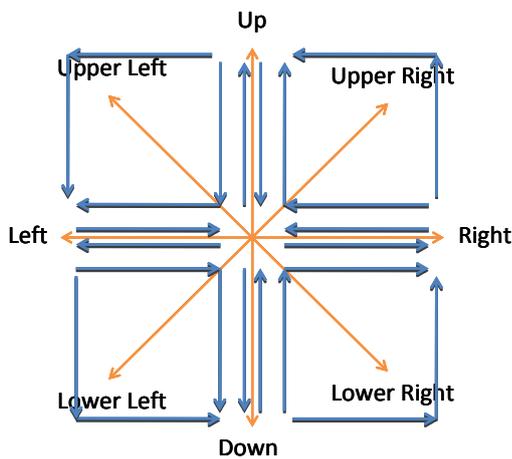


■ Description

| Direction | |
|-----------|-------------|
| 000b | Up |
| 001b | Upper right |
| 010b | Right |
| 011b | Lower right |
| 100b | Down |
| 101b | Lower left |
| 110b | Left |
| 111b | Upper left |

7.9. Turn

- GID: 0x27
- Timing Diagram



■ Properties

Move distance > D_{MOVE} or $P_0 > T_{TAP}$

■ Report Data Format

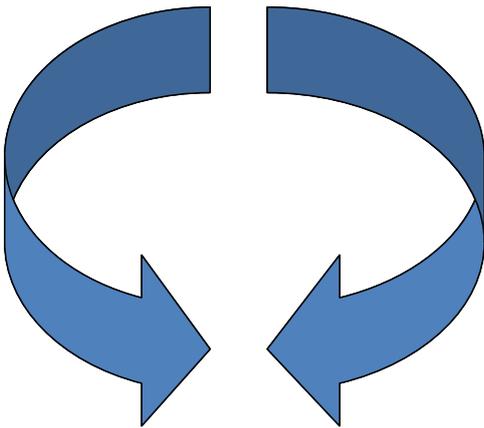
| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|---------------|-------|-------|----------|-----------------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x27) | | | | | | | |
| 2 | 1 | End direction | | | 1 | Start direction | | |
| 3 | Reserved | | | | | | | |
| ... | | | | | | | | |
| 13 | | | | | | | | |

■ Description

| Start/End Direction | |
|---------------------|-------|
| 000b | Up |
| 010b | Right |
| 100b | Down |
| 110b | Left |

7.10. Clockwise

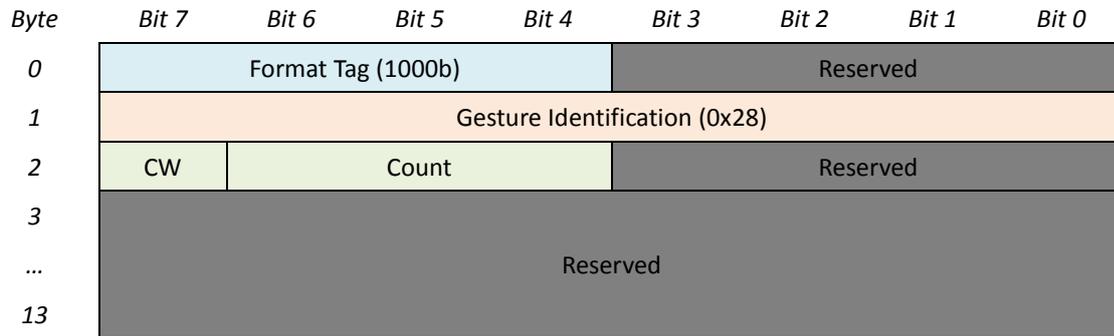
- GID: 0x28
- Timing Diagram



■ Properties

Move distance > D_{MOVE} or $P_0 > T_{TAP}$

■ Report Data Format



■ Description

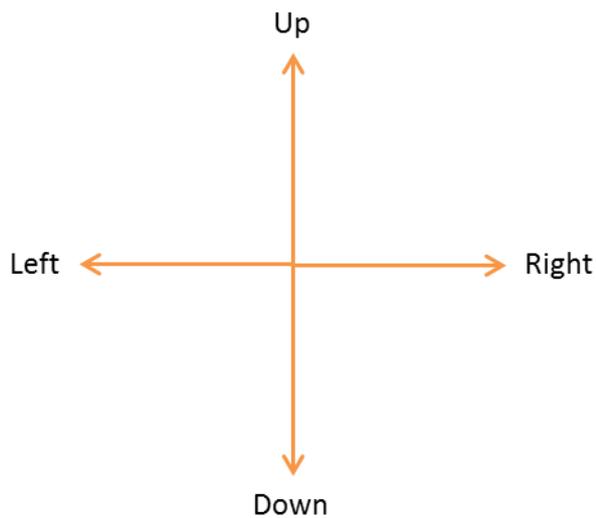
Degree = 45° * Count

| CW(Clockwise value) | |
|---------------------|----------------|
| 1b | Clockwise |
| 0b | Anti-clockwise |

7.11. Dir_4Way

■ GID: 0x29

■ Timing Diagram



■ Properties

Report only 4 way(Up, Right, Down, Left) when enable Dir_4Way

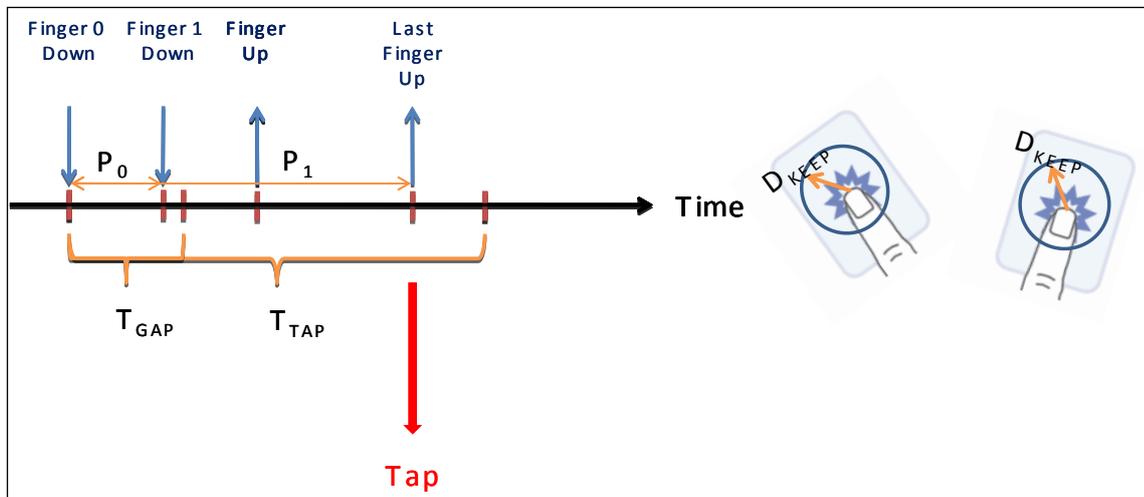
7.12. 2-Finger Gestures

Below table lists the 2-finger gestures.

| GID | Gesture |
|------|----------------------------|
| 0x40 | Tap |
| 0x41 | Double-Tap |
| 0x42 | 2D Gesture |

7.13. Tap

- GID: 0x40
- Timing Diagram



- Properties

$$P_0 \leq T_{TAP}$$

$$P_1 \leq T_{TAP}$$

- Report Data Format

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|-------|-------|-------|----------|-------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x40) | | | | | | | |
| 2 | X Position of Point 0 | | | | | | | |
| 3 | | | | | | | | |
| 4 | Y Position of Point 0 | | | | | | | |
| 5 | | | | | | | | |
| 6 | X Position of Point 1 | | | | | | | |
| 7 | | | | | | | | |
| 8 | Y Position of Point 1 | | | | | | | |
| 9 | | | | | | | | |
| 10 | Reserved | | | | | | | |
| ... | | | | | | | | |
| 13 | | | | | | | | |

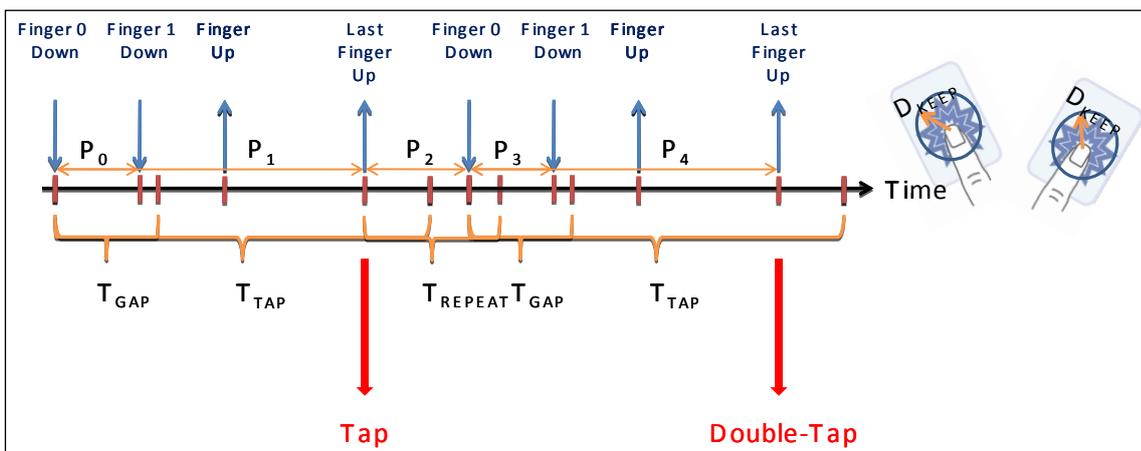
■ Description

None

7.14. Double-Tap

■ GID: 0x41

■ Timing Diagram



■ Properties

$P_0 \leq T_{GAP}, P_1 \leq T_{TAP}, P_2 \leq T_{REPEAT}, P_3 \leq T_{GAP}, P_4 \leq T_{TAP}$

Move distance $\leq D_{KEEP}$ for each finger

■ Report Data Format

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-------------------------------|-------|-------|-------|----------|-------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x41) | | | | | | | |
| 2 | X Position of Point 0 | | | | | | | |
| 3 | | | | | | | | |
| 4 | Y Position of Point 0 | | | | | | | |
| 5 | | | | | | | | |
| 6 | X Position of Point 1 | | | | | | | |
| 7 | | | | | | | | |
| 8 | Y Position of Point 1 | | | | | | | |
| 9 | | | | | | | | |
| 10 | Reserved | | | | | | | |
| ... | | | | | | | | |
| 13 | | | | | | | | |

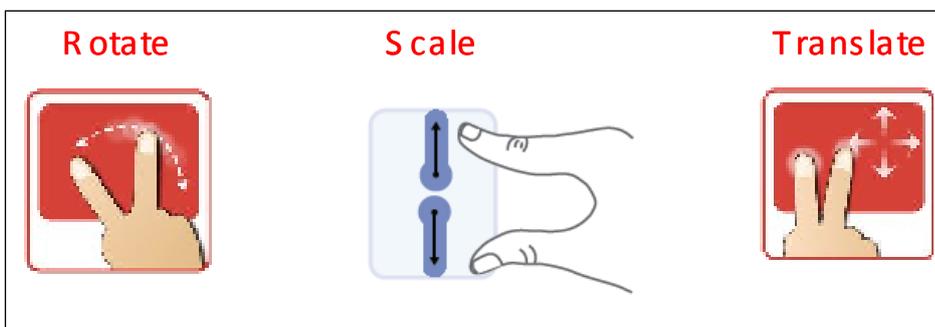
■ Description

None

7.15. 2D Gesture (Rotate + Scale + Translate)

■ GID: 0x42

■ Timing Diagram



■ Report Data Format

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|---|-------|-------|-------|----------|-------|-------|-------|
| 0 | Format Tag (1000b) | | | | Reserved | | | |
| 1 | Gesture Identification (0x42) | | | | | | | |
| 2 | X Quantity of Translate Vector | | | | | | | |
| 3 | | | | | | | | |
| 4 | Y Quantity of Translate Vector | | | | | | | |
| 5 | | | | | | | | |
| 6 | Scale = new length – old length | | | | | | | |
| 7 | | | | | | | | |
| 8 | Rotate Degree (Unit: 0.01 degree, Signed) | | | | | | | |
| 9 | | | | | | | | |
| 10 | Reserved | | | | | | | |
| ... | | | | | | | | |
| 13 | | | | | | | | |

■ Description

The return value of rotate is a vector which has the same degree

The return value of scale is the difference of distance of two fingers.

The return value of translate is a vector.

8. Firmware Flow Charts

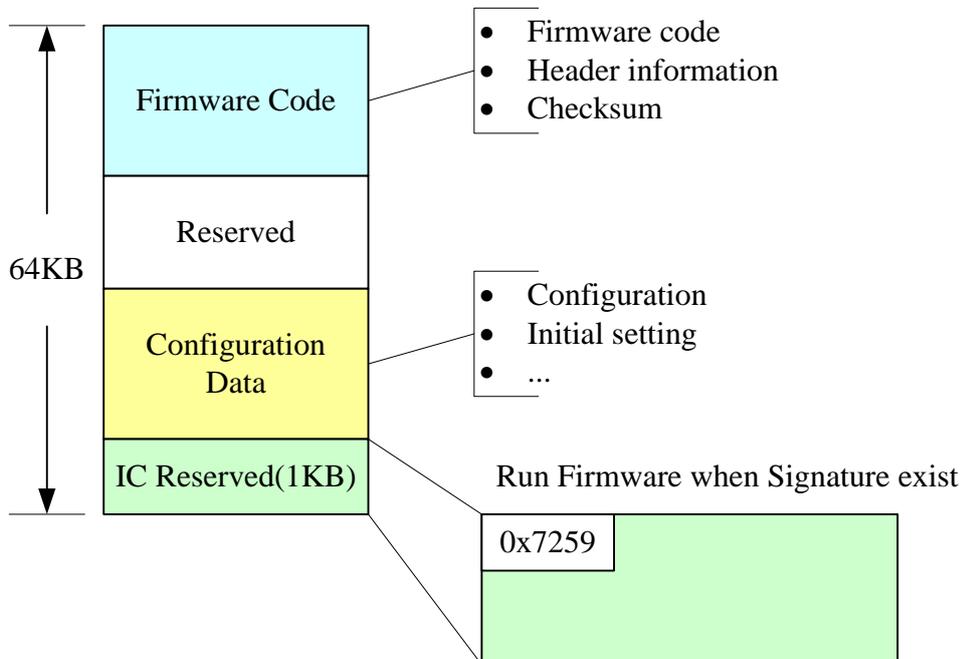
8.1. Flash Property

IT7259 fetch code from SPI-Flash. The properties of SPI-Flash are as below.

1. The size of SPI-Flash is 64KB.
2. The last page(1KB) is reserved for IT7259 IC used, so that size of f/w and configuration is up to **63KB**.
3. The SPI-Flash memory space is 0x3000~0x33FF(1KB), according to assigned sector.
4. Before program operation, SPI-Flash must be erased. The unit of erase operation is 1 sector, the size of 1 sector is 1KB, and it must be aligned with 1KB boundary.

8.2. Flash Layout

IT7259 has 64KB flash which is used to store firmware and configuration data.



8.3. Firmware Header Information

The **Header Information** is located at offset address **0x80**, and length is 16bytes. The header information consists of signature, version and size.

| F/W Header Information (16 Bytes) | | | |
|-----------------------------------|----------------------|-------------------|-----------------------|
| Signature "IT7259FW" (8 Bytes) | Version (4 Bytes) | Size (2 Bytes) | Reserved (2 Bytes) |

The size of signature and version information is 16 bytes. The format of the signature is 8-byte ASCII code "IT7259FW". The version information is 4-byte hexadecimal value "ABCD". The size information is 2-byte value which represents the size in byte. For example, if the 16 bytes is "IT7259FW" 0x01 0x02 0x00 0x00 0x00 0x10 0x00 0x00, that means the firmware version is 1.2.0.0, the firmware size is 4KB.

8.4. Firmware Checksum

The **Checksum** is 2-byte length and is located at the end of the firmware data. The checksum is calculated from firmware data except itself.

8.5. Configuration Information

Configuration data has a 16-byte configuration information in the end of the file which is used to identify it is used for IT7259 configuration setting. Below is the format of configuration signature, version, and size information.

| Extended Information (16 Bytes) | | | | |
|--------------------------------------|-------------------|----------------------|----------------------|-----------------------|
| [Optional] | | | | |
| Configuration Information (16 Bytes) | | | | |
| Signature "CFG-59" (6 Bytes) | Size (2 Bytes) | Version (4 Bytes) | Setting (2 Bytes) | Checksum (2 Bytes) |

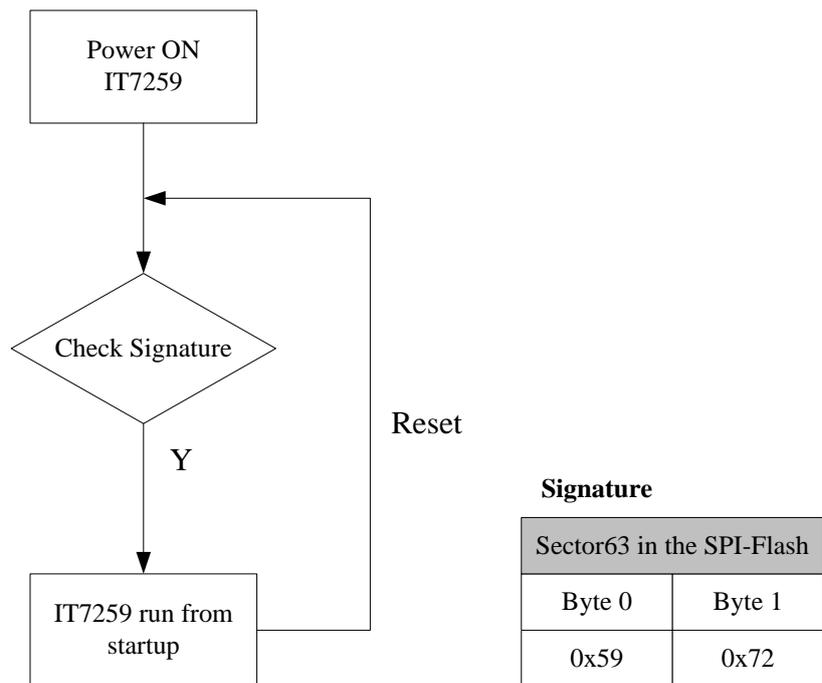
The size of configuration information is 16 bytes. The format of the signature is 6-byte ASCII code "CFG-59". The size information is 2-byte value which represents the size in byte. The version information is 4-byte value which represents the version of configuration. For example, if the 16 bytes is "CFG-59" 0x00 0x04 0x01 0x00 0x00 0x02 0xA0 0x46 0x12 0x34, which means this is configuration data of IT7259, the size is 1KB, configuration version is

1.0.0.2, I2C slave address is 0x46, and the checksum value is 0x3412. When bit 11 of Setting is set to 1, Extended Information is enable and user defined data is stored here.

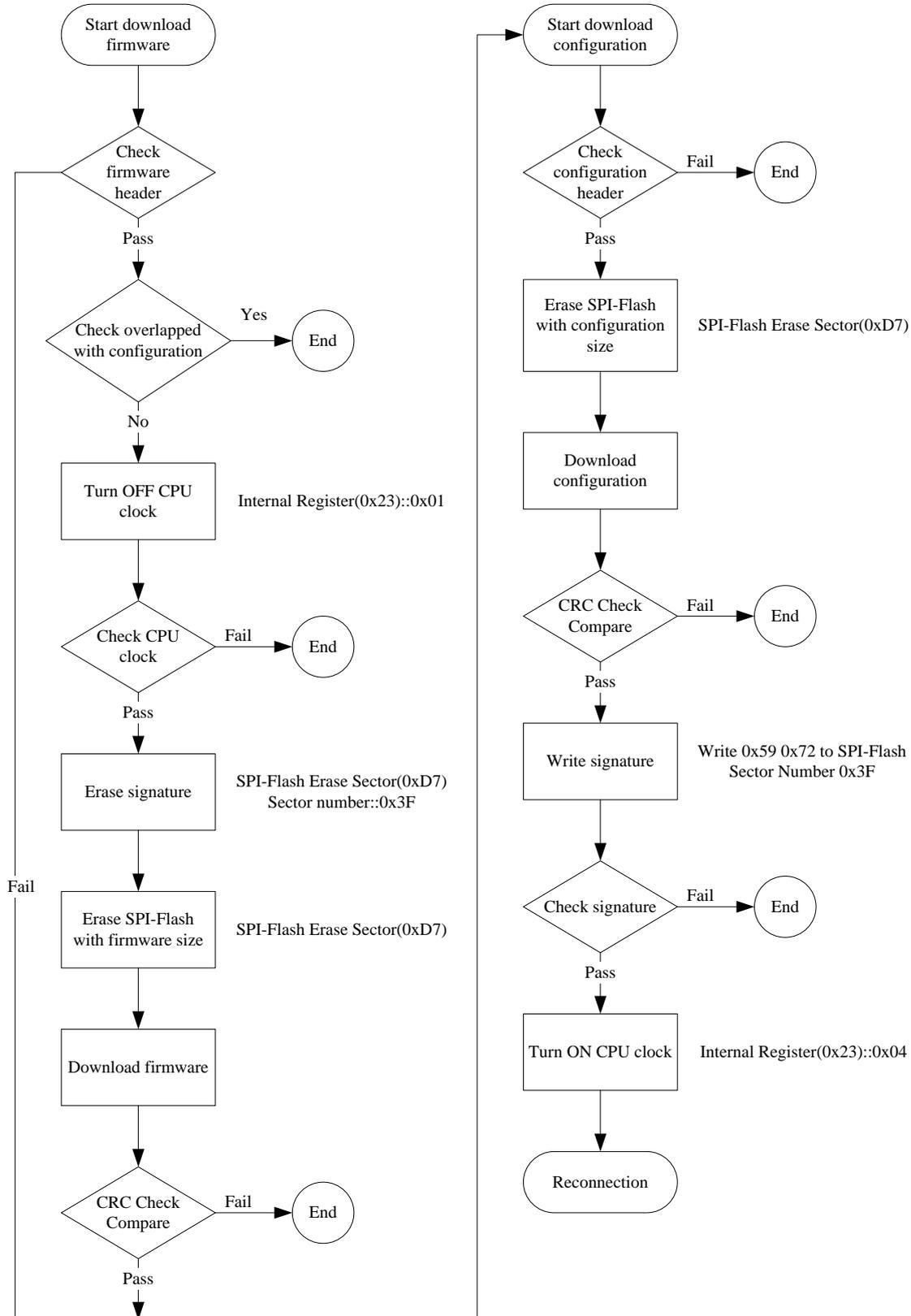
Below is the definition for field "Setting". Its default value is 0x0000.

| Bit | Description |
|-------------------------|--|
| 15 \leftrightarrow 12 | 0xA : Enable I2C Slave Address Setting Others : Disable I2C Slave Address Setting |
| 11 | 1 : Enable Extended Information 0 : Disable Extended Information |
| 10 \leftrightarrow 8 | Reserved |
| 7 \leftrightarrow 0 | I2C Slave Address (7-bit) |

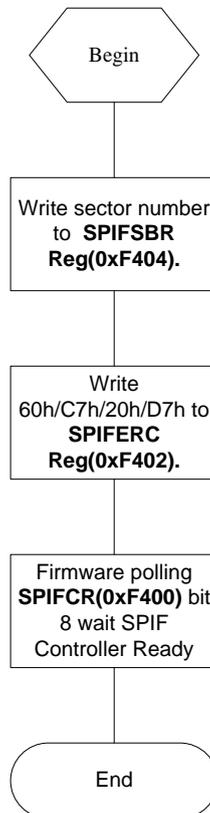
8.6. System Flow Chart



8.7. Firmware & Configuration Upgrade Flow

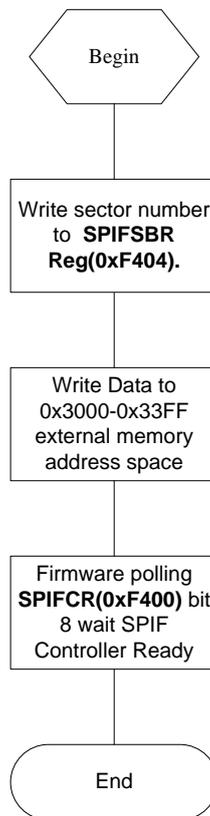


8.8. SPI-Flash Chip/Sector Erase Operation Flow Chart

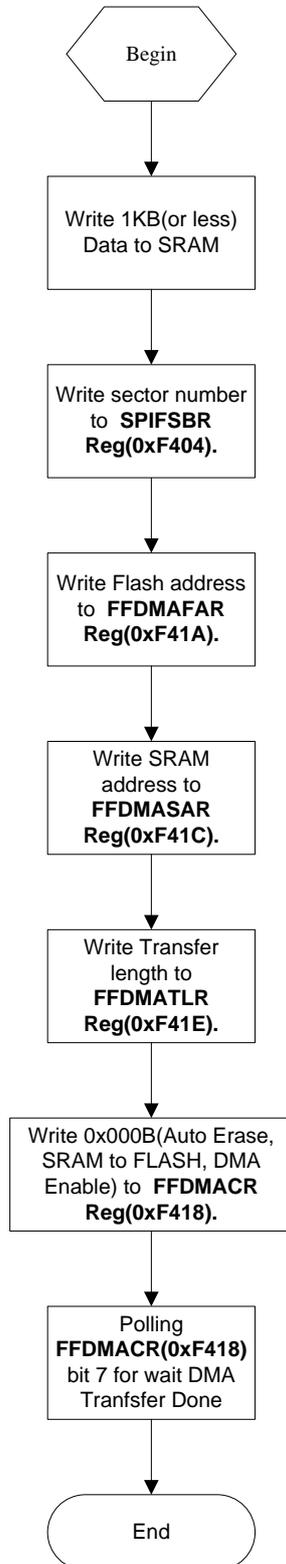


8.9. SPI-Flash Program Operation Flow Chart

This page program operation is the preference SPI-Flash writing operation at this chip, it must need erase operation before the write action. A program operation can alter “1”s into “0”s, but an erase operation is required to change “0”s back to “1”s. A byte cannot be reprogrammed without first erasing the whole sector or block.



8.10. SPI-Flash Program DMA Operation Flow Chart



9. Hardware Reset

IT7259 supports hardware reset de-glitch function. The reset pulse will be ignored when the pulse width is less than 1us. In addition, IT7259 will enter the sleep mode when the pulse width is larger than 1ms.

Figure 9-1. Definition of Timing for Hardware Reset

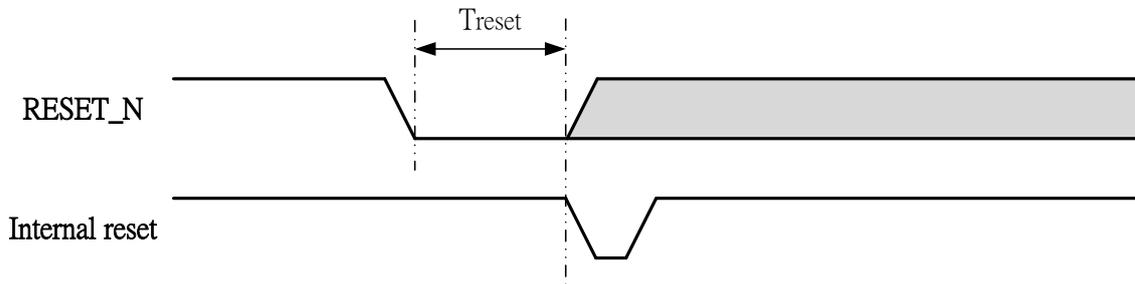


Figure 9-2. Definition of Timing for Sleep Mode

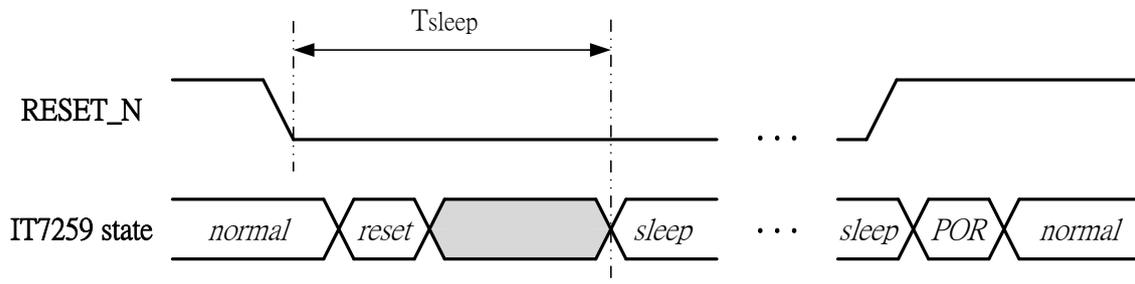


Table 9-1. Hardware Reset Timing

| Symbol | Parameter | Min. | Typ. | Max. | Unit |
|--------------------|-----------------------|------|------|------|------|
| T _{reset} | Hardware Reset Timing | 1 | 2 | 10 | us |
| T _{sleep} | Sleep Mode Timing | 1 | 2 | - | ms |

10. Error Code Table

Below is the error code table. The error code is used to indicate which problem occurred when the host sent command to IT7259, and it can be gets from the Command Response Buffer when the Query status indicates some error is happened.

| Name | Error Code | Description |
|-------------------|------------|--|
| ERR_SUCCESS | 0x0000 | No error. Or firmware is already in death loop, so it cannot set error code. |
| ERR_BAD_CMD | 0x0001 | Unknown command. |
| ERR_BAD_SUBCMD | 0x0002 | Unknown sub command. |
| ERR_SIZE | 0x0003 | Incorrect data length or count. |
| ERR_BAD_DATATYPE | 0x0004 | When Read/Write memory, data type is not valid |
| ERR_BOUNDARY | 0x0005 | In Memory or Flash, offset + size > boundary. |
| ERR_BAD_PARAMETER | 0x0006 | Incorrect parameter value. |
| ... | ... | ... |
| ERR_INVALID_KEY | 0x0010 | Invalid firmware upgrade key. |
| ERR_BAD_MODE | 0x0011 | Write flash operation is failed since it is not in firmware upgrade mode. |
| ERR_BAD_OFFSET | 0x0012 | Write flash operation is failed since the offset is not in page boundary. |
| ERR_FLASHSIZE | 0x0013 | Read / Write flash data length is incorrect. |
| ERR_BAD_ID | 0x0014 | Incorrect configuration ID. |
| ERR_BOOTLOADER | 0x0015 | Information is not available since program is running in bootloader. |
| ERR_FLASH | 0x0016 | Information is not available since program is running in flash. |
| ERR_SUPPORT | 0x0017 | Operation is not supported. |
| ... | ... | ... |
| ERR_UNKNOWN | 0xFFFF | Unknown error. |